





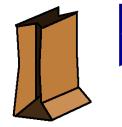
Spline Measurements...

with Calypso!











So...

You have a part with a spline on it.

You need to measure pitch, "over pin" diameter, and runout.









I HAVE THE ANSWER!











If you desktop looks like this...











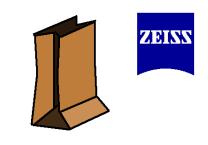


make it look like this...







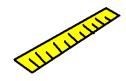


Spline Measurements...

with Calypso!

Any Questions?





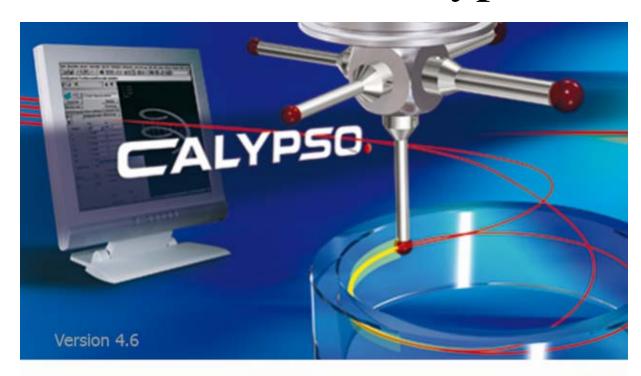




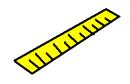


You don't have Gear Pro?

You can do it in Calypso!!!!











To pull it off, you need to know lots of little tricks!





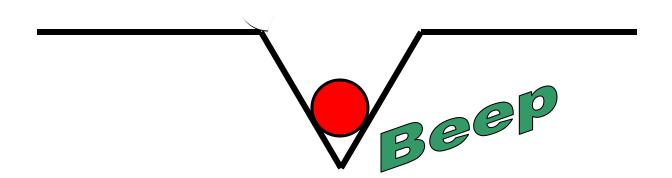




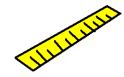




Self-Center Points



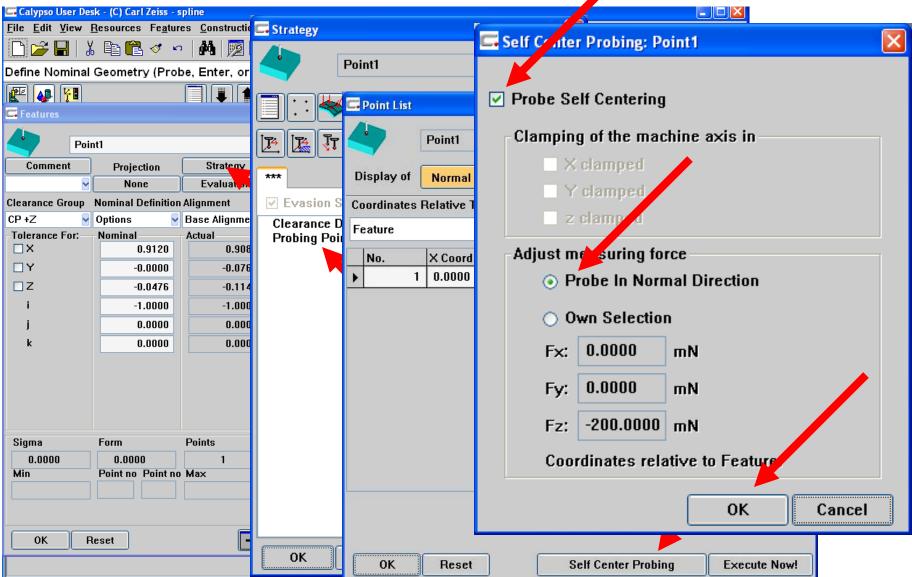




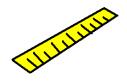


















Self-Center Points

are available in:

Points

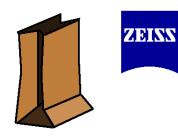
Lines

Circles



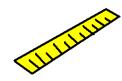


















Types of Point Evaluation

Mid Point

Cad Point

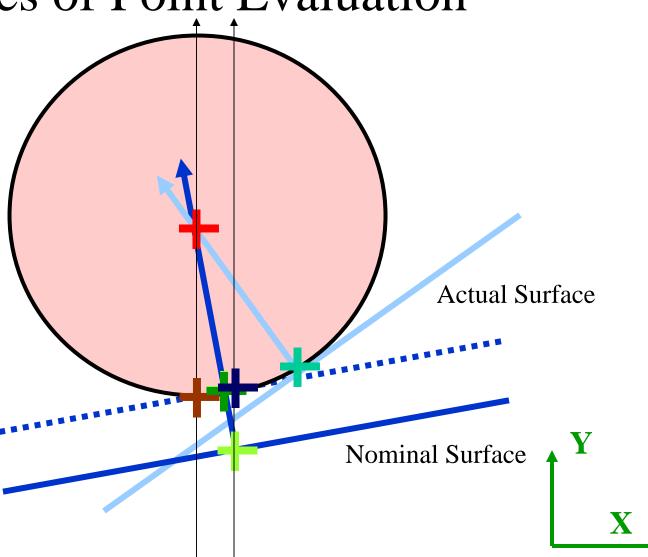
Touch Point

Plane Point

Assuming plane measurement always

Space Point

Net Point



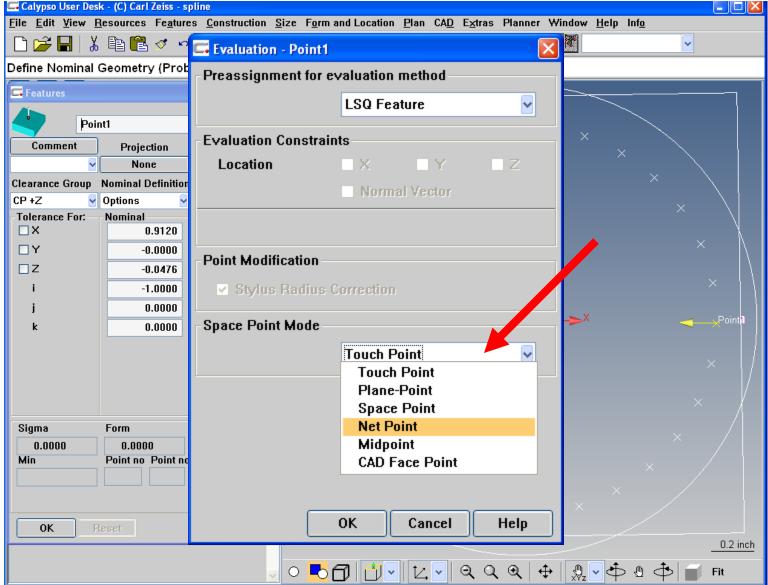










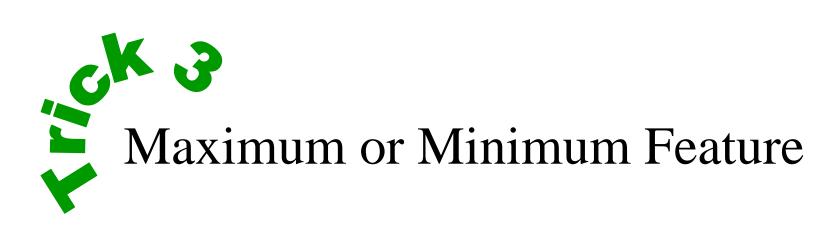




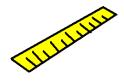














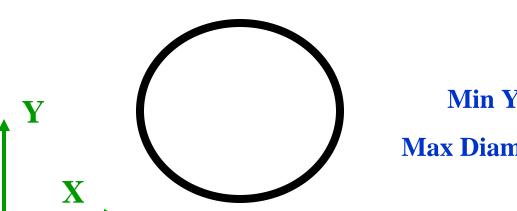




Max/Min Features



Max X **Min Diameter**



Min Y **Max Diameter**

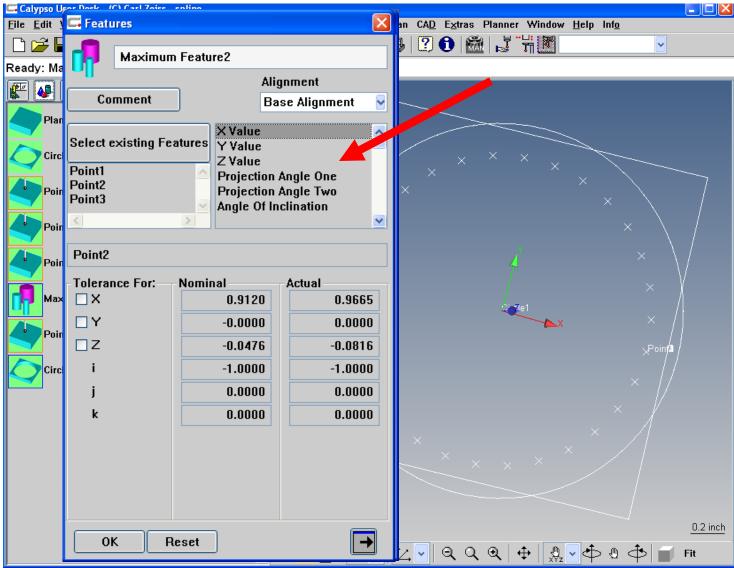




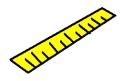




















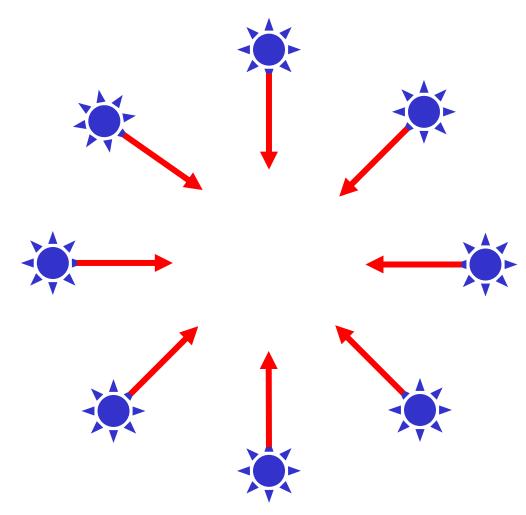








Rotational Patterns



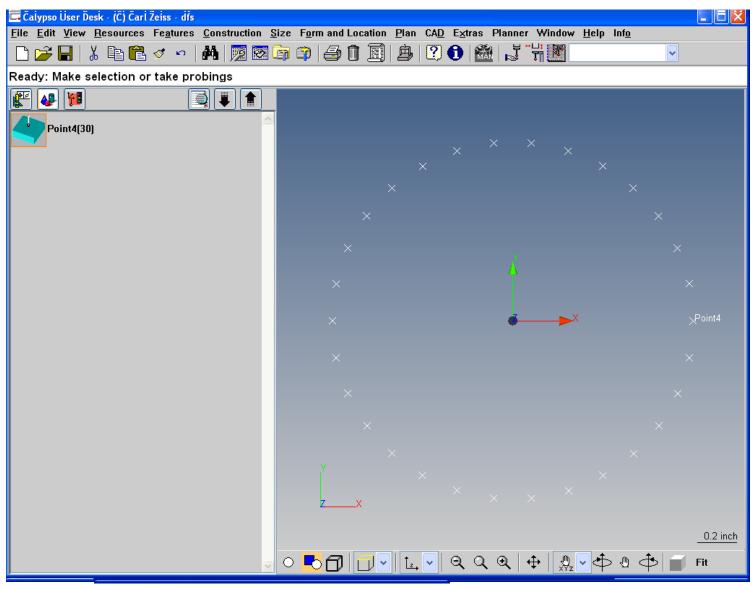














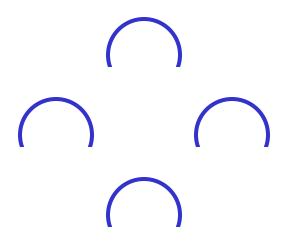








Other Types of Patterns

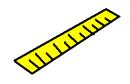


Rotational

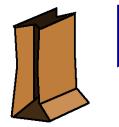


Position List



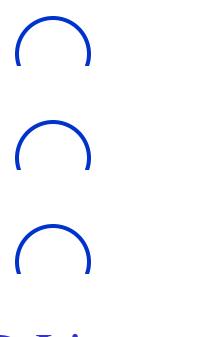




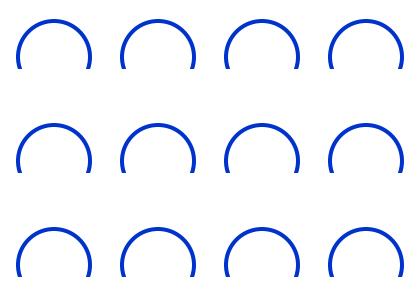




Other Types of Patterns

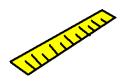






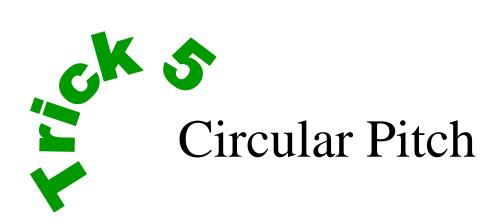
2D Linear













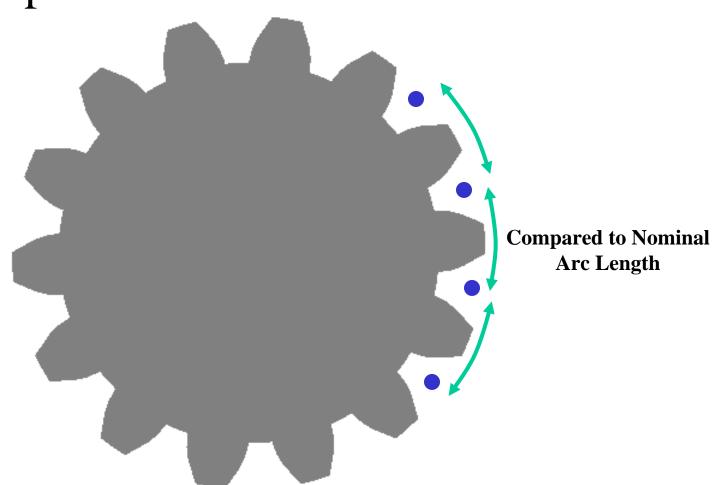








fp: Individual Pitch Error





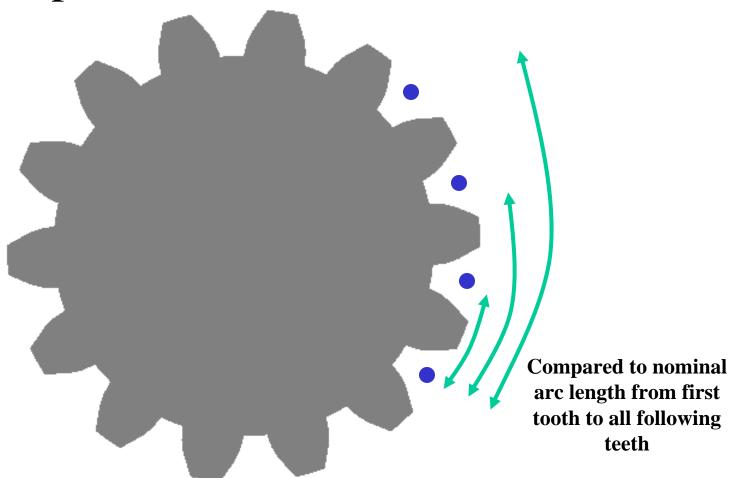




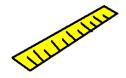




Fp: Cumulative Pitch Error





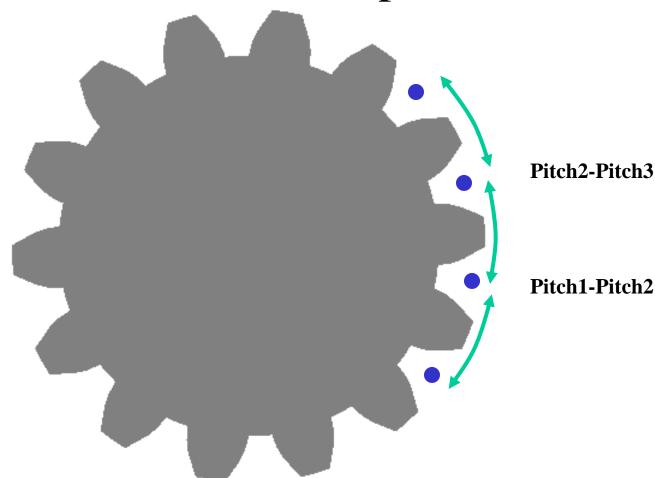








fu: Pitch Error (comparative)





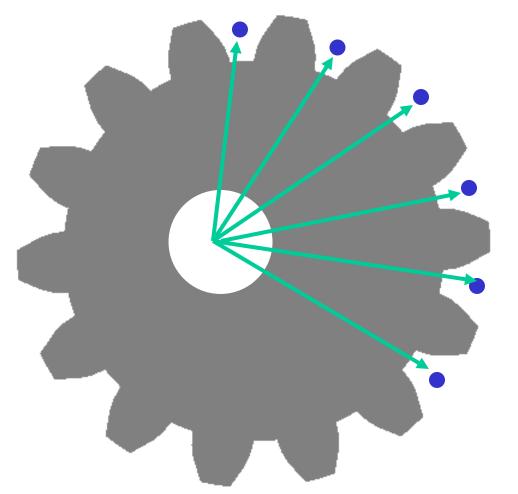








fr: Pitch Radial Runout



Radial error from datum



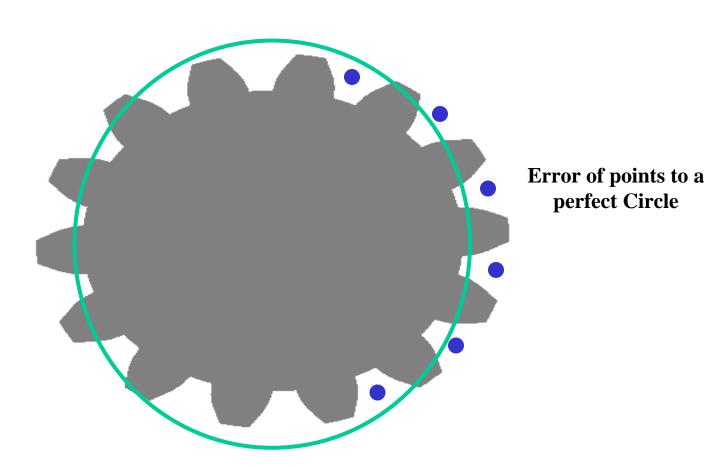








fre: Pitch Roundness



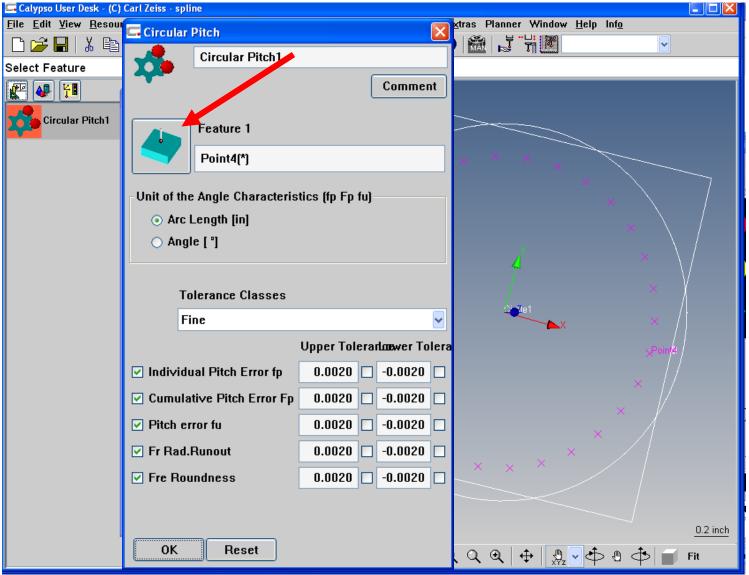


















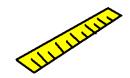




Circular Pitch Output

				<u> </u>	
***	Circular Pitch1(12)^fp 0.1903 Minimum Individual Pitch Error	0.1910	0.0020	-0.0020	 -0.0007
***	Circular Pitch1(14)^fp 0.1923 Maximum Individual Pitch Error	0.1910	0.0020	-0.0020	0.0013
***	Circular Pitch1(5)^Fp 0.9538 Mnimum Cumulative Pitch Erro	0.9551 r	0.0020	-0.0020	 -0.0013
**	Circular Pitch1(18)^Fp 3.4399 Maximum Cumulative Pitch Erro	3.4383 or	0.0020	-0.0020	0.0016
**	Circular Pitch1(15)^fu -0.0014 Mnimum Pitch Error	0.0000	0.0020	-0.0020	-0.0014
***	Circular Pitch1(13)^fu 0.0010 Maximum Pitch Error	0.0000	0.0020	-0.0020	0.0010
	Circular Pitch1(14)^Fr -0.0026 Mnimum Radial Runout	0.0000	0.0020	-0.0020	-0.0006 -0.0026
***	Circular Pitch1(20)^Fr 0.0016 Maximum Radial Runout	0.0000	0.0020	-0.0020	0.0016
***	Circular Pitch1(14)^Fre -0.0022 Mnimum Roundness	0.0000	0.0020	-0.0020	-0.0003 -0.0022
***	Circular Pitch1(19)^Fre 0.0013 Maximum Roundness	0.0000	0.0020	-0.0020	0.0013











Circular Pitch Output

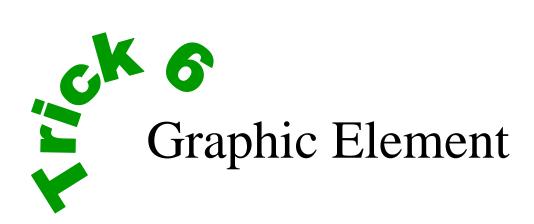
Calypso Defaul	t Printout c:\Zeis	ss\Calypso\home\	om\workarea\ins	pections\spline			
Printout							
Point4(*)							
	P	pk	fp	Fp	fu	Fr	Fre
1/2	0.1903	0.1903	-0.0007	-0.0007	0.0000	-0.0003	-0.0002
2/3	0.1909	0.3812	-0.0001	-0.0008	0.0005	0.0002	0.0005
3/4	0.1908	0.5720	-0.0002	-0.0010	0.0000	-0.0001	0.0002
4/5	0.1907	0.7628	-0.0003	-0.0013	-0.0001	-0.0001	0.0003
5/6	0.1910	0.9538	0.0000	-0.0013	0.0003	-0.0005	0.0000
6/7	0.1912	1.1449	0.0001	-0.0012	0.0002	-0.0007	-0.0001
7/8	0.1912	1.3361	0.0002	-0.0010	0.0000	-0.0014	-0.0008
8/9	0.1913	1.5275	0.0003	-0.0007	0.0002	-0.0008	-0.0001
9/10	0.1913	1.7187	0.0003	-0.0004	-0.0001	-0.0006	0.0000
10/11	0.1911	1.9098	0.0001	-0.0003	-0.0002	-0.0007	0.0000
11/12	0.1913	2.1011	0.0003	-0.0001	0.0002	-0.0011	-0.0005
12/13	0.1903	2.2914	-0.0007	-0.0008	-0.0010	-0.0022	-0.0017
13/14	0.1913	2.4827	0.0003	-0.0005	0.0010	-0.0024	-0.0019
14/15	0.1923	2.6750	0.0013	0.0008	0.0010	-0.0026	-0.0022
15/16	0.1909	2.8659	-0.0001	0.0007	-0.0014	-0.0012	-0.0010
16/17	0.1914	3.0573	0.0004	0.0011	0.0005	-0.0004	-0.0002
17/18	0.1915	3.2488	0.0005	0.0015	0.0001	0.0011	0.0011
18/19	0.1911	3.4399	0.0000	0.0016	-0.0004	0.0013	0.0012
19/20	0.1909	3.6308	-0.0001	0.0015	-0.0002	0.0015	0.0013
20/21	0.1910	3.8217	0.0000	0.0014	0.0001	0.0016	0.0012
21/22	0.1909	4.0127	-0.0001	0.0013	-0.0001	0.0009	0.0005
22/23	0.1909	4.2036	-0.0001	0.0013	0.0000	0.0000	-0.0004
23/24	0.1913	4.3949	0.0003	0.0015	0.0004	-0.0014	-0.0018
24/25	0.1906	4.5855	-0.0004	0.0011	-0.0007	-0.0009	-0.0014
25/26	0.1911	4.7766	0.0001	0.0012	0.0005	-0.0010	-0.0014
26/27	0.1910	4.9675	-0.0001	0.0011	-0.0001	-0.0009	-0.0012
27/28	0.1909	5.1585	-0.0001	0.0010	0.0000	-0.0007	-0.0010
28/29	0.1908	5.3493	-0.0002	0.0009	-0.0001	-0.0007	-0.0009
29/30	0.1906	5.5399	-0.0004	0.0004	-0.0002	0.0000	-0.0001
30/1	0.1906	5.7305	-0.0004	0.0000	0.0000	0.0000	0.0000











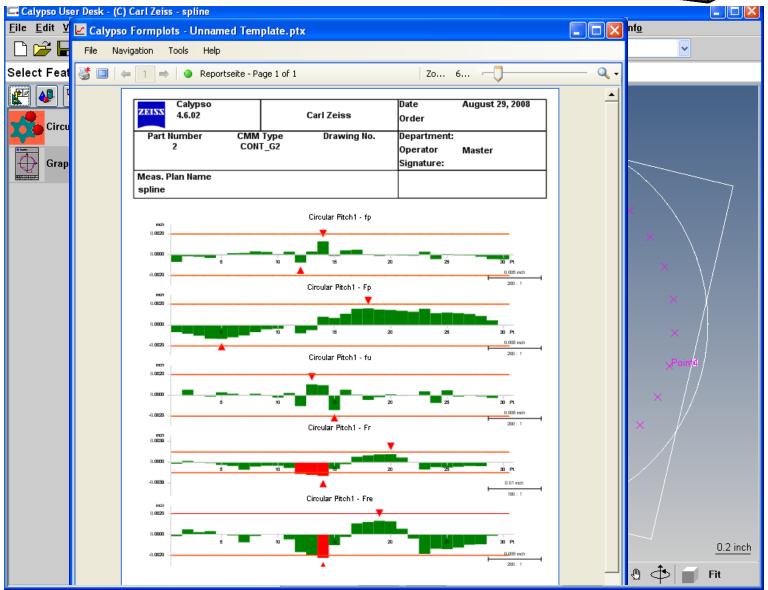






















Recall



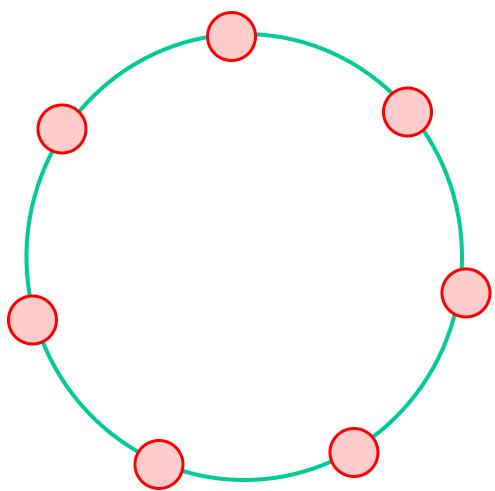




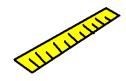




Recall



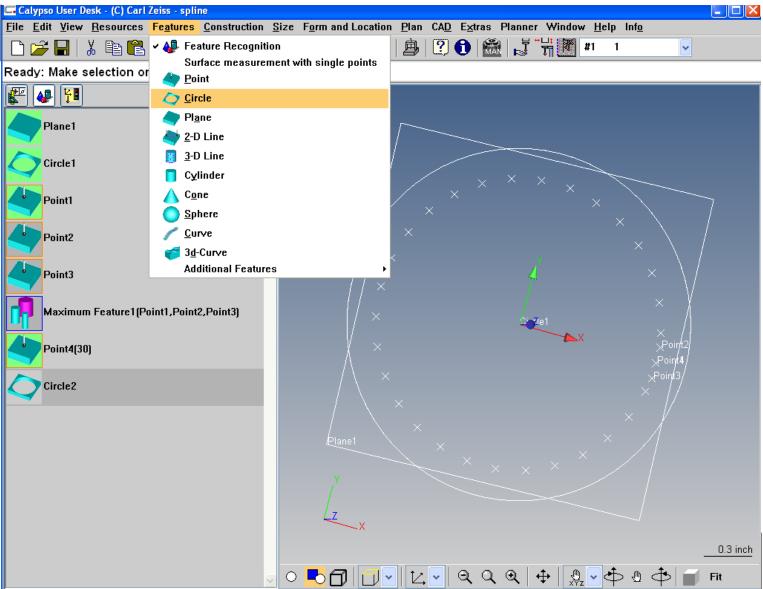










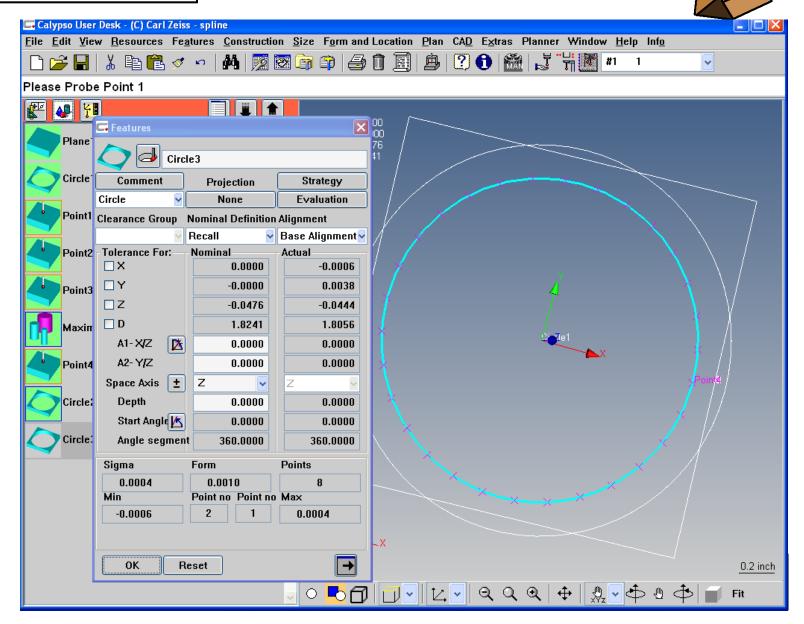










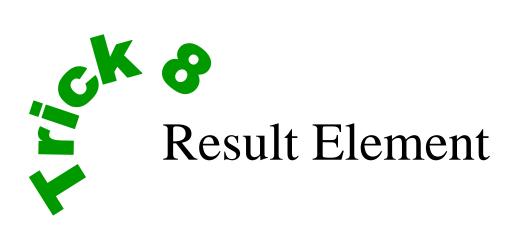




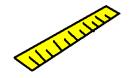


















Result Element

Result Elements can be used to report values that are a calculations from measured features.

For Example...

Over Balls Dia = Self Center Circ Dia + Stylus Dia









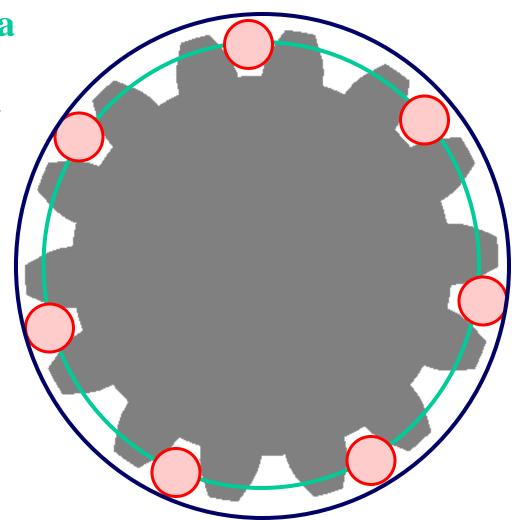


Self Center Circ Dia

+

Stylus Dia

Over Balls Dia



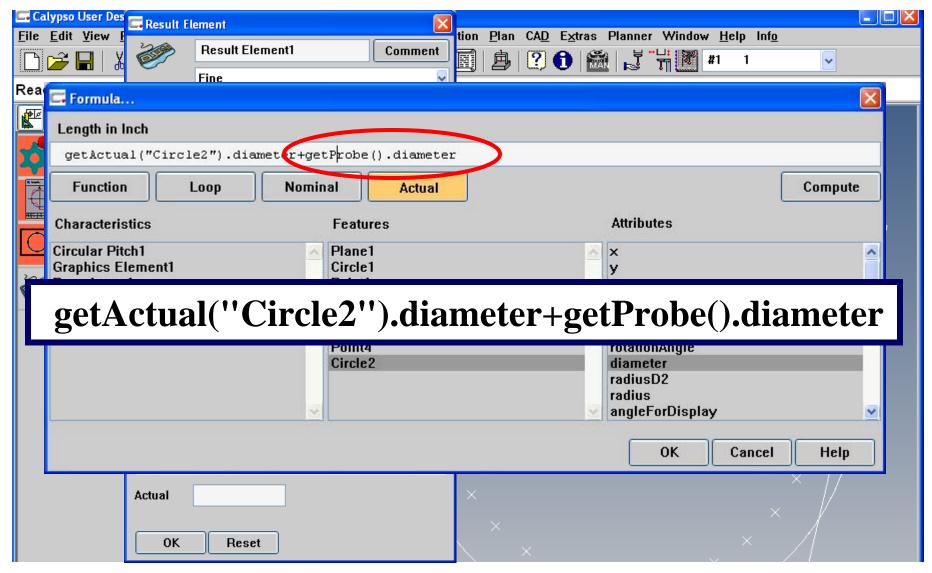


















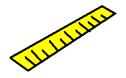




NOW....

We put it all together!









Alignment is the first task.

There is a challenge!

Orientation of the spline causes difficulty. Self-center points may hit the top of the spline square and not fall into the geometry.

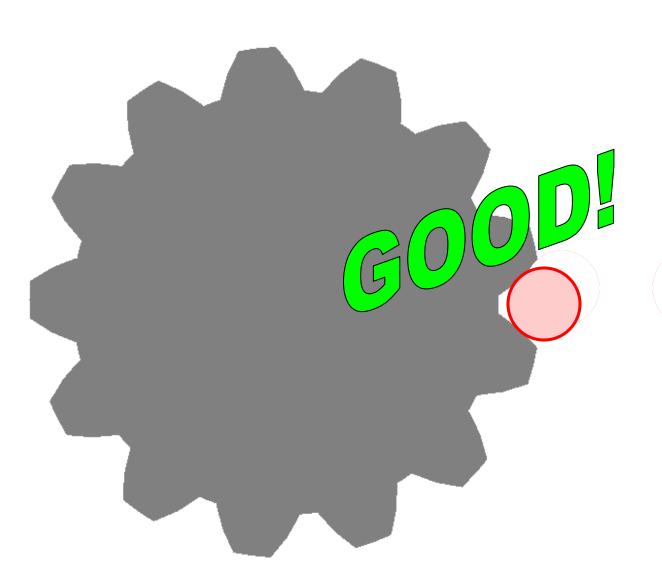
















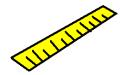














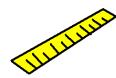














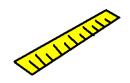




Here's the part.







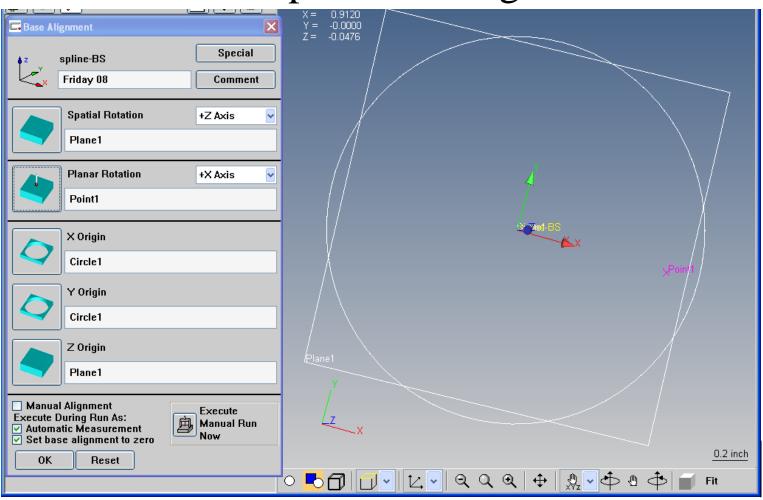




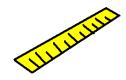




Simple Base Align



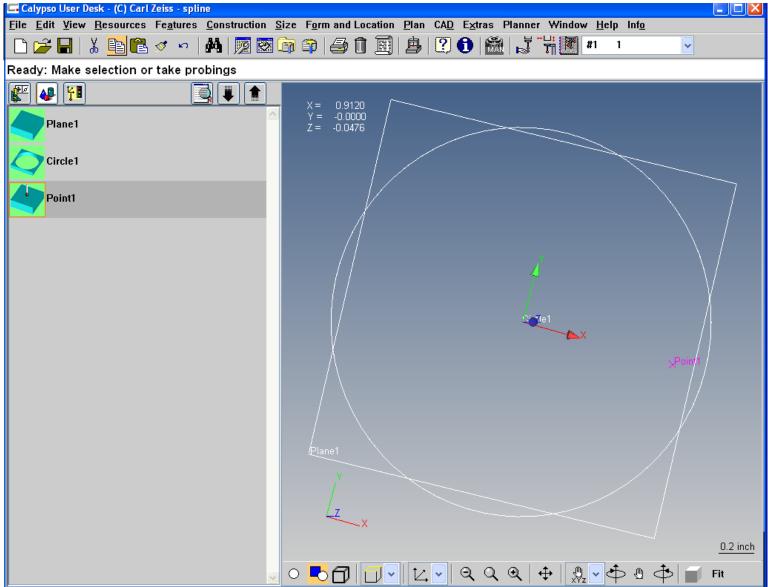
















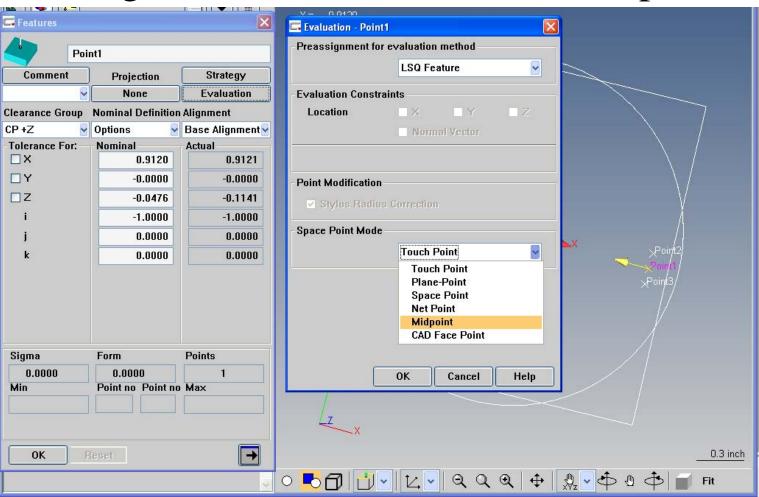




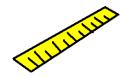




Change Point 1's evaluation to Midpoint





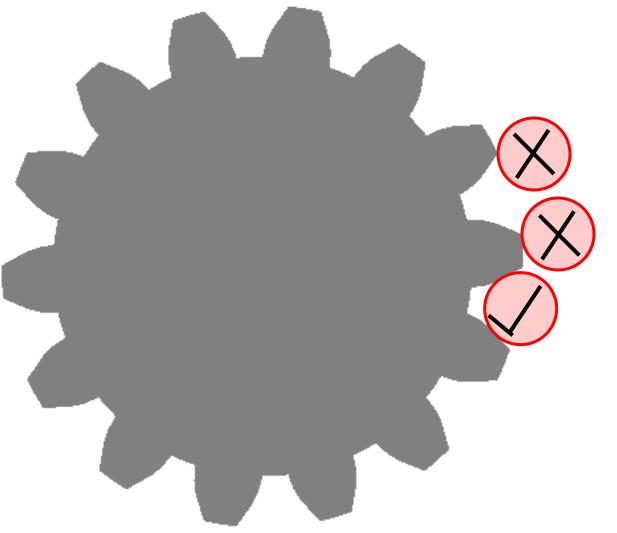




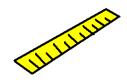




One MUST work...



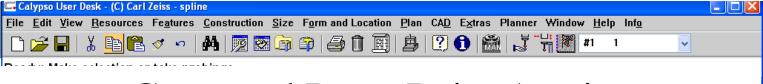




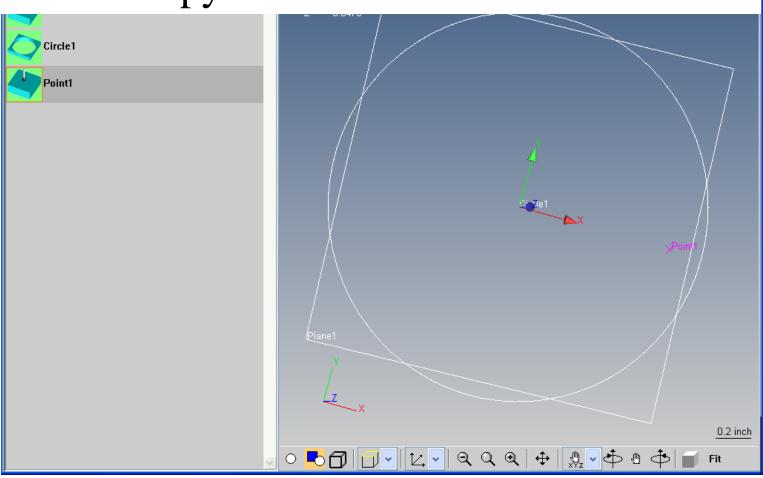




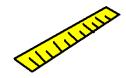




Copy and Paste Point 1 twice



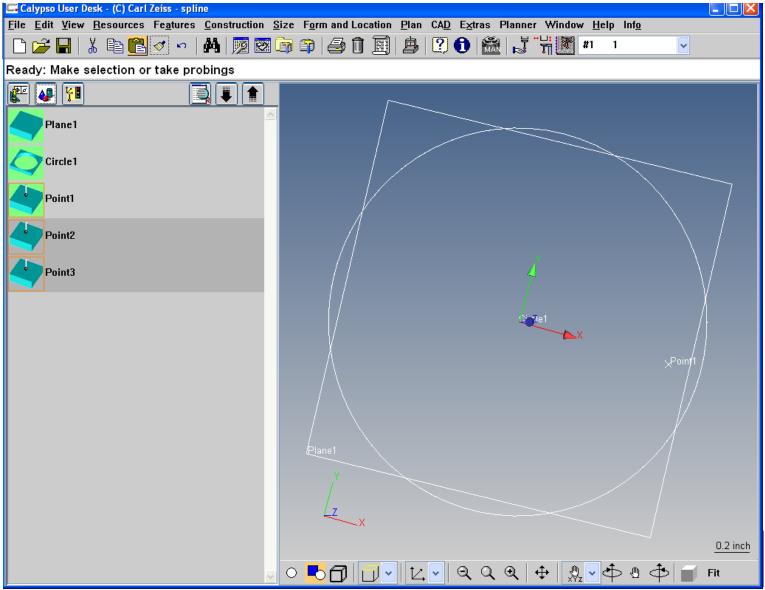












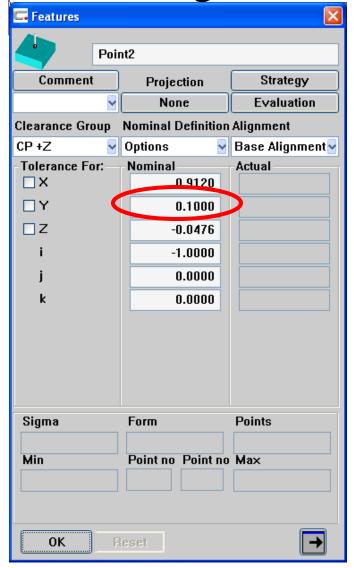


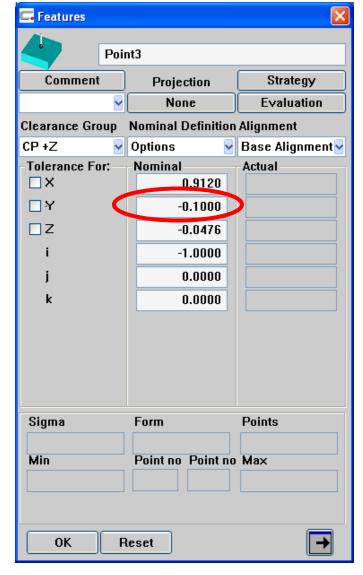




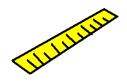


Change the Y value to +/- a little.









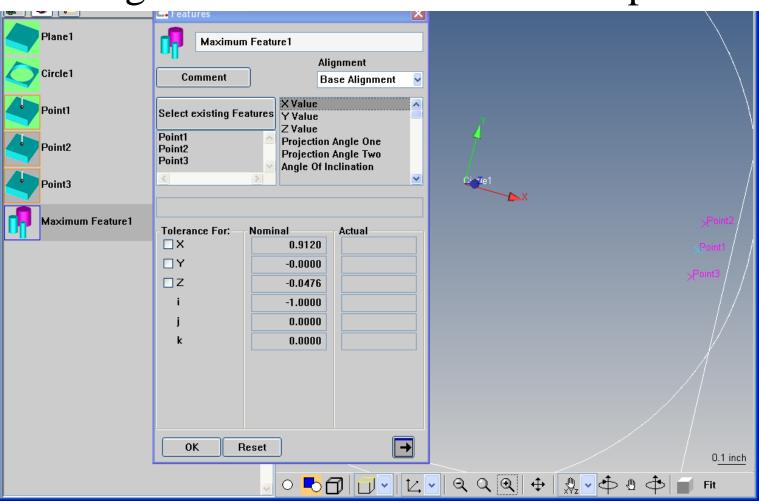




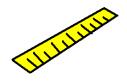




Using MAX Feature since an ID spline







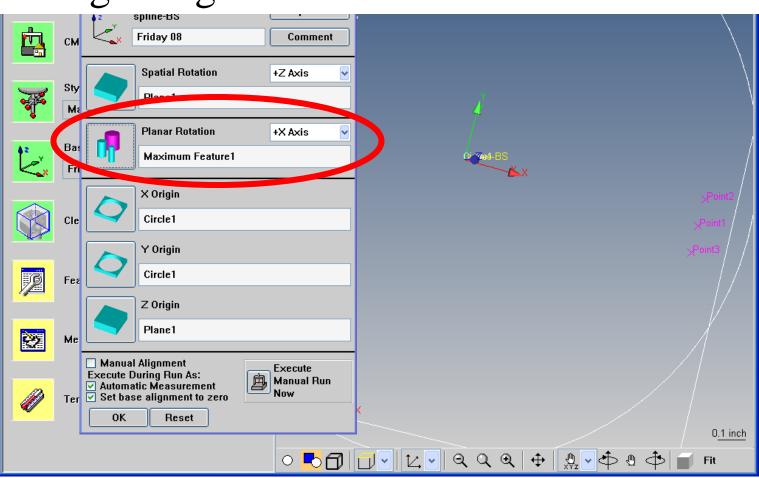




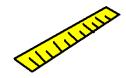




Change Alignment to Max Feature for Planar



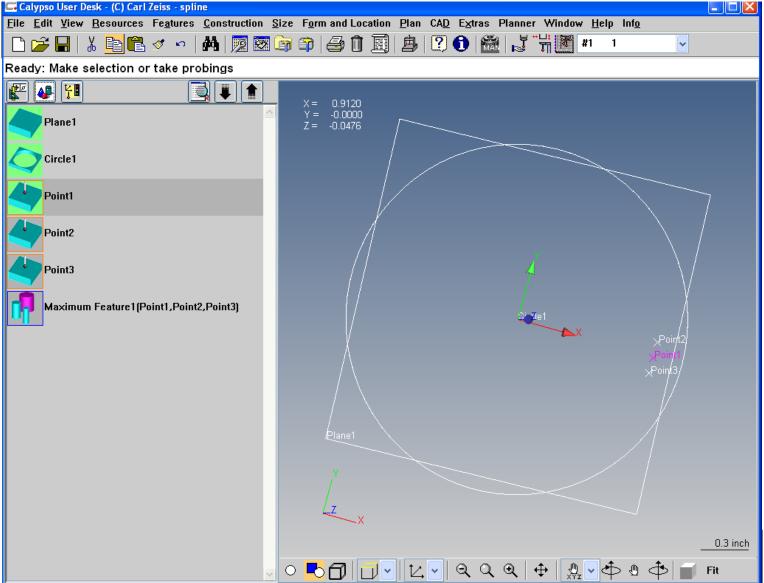
















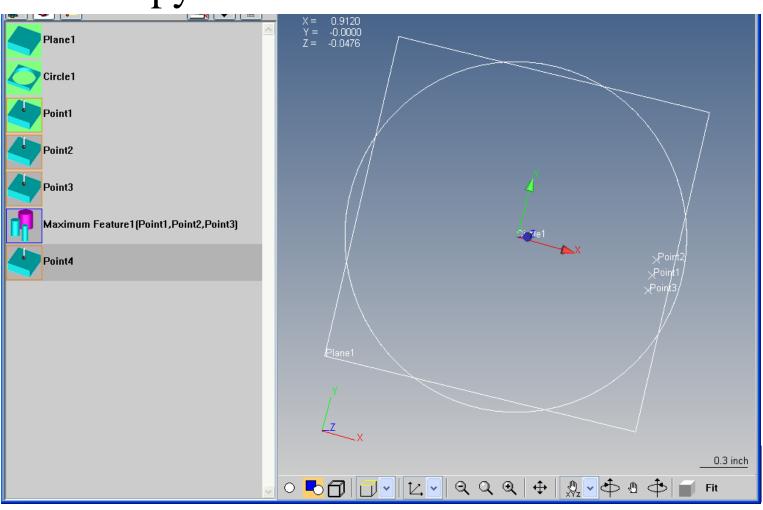








Copy and Paste POINT 1! Y=0!



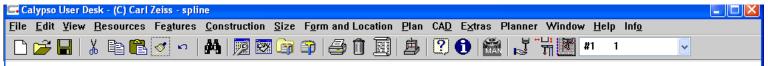




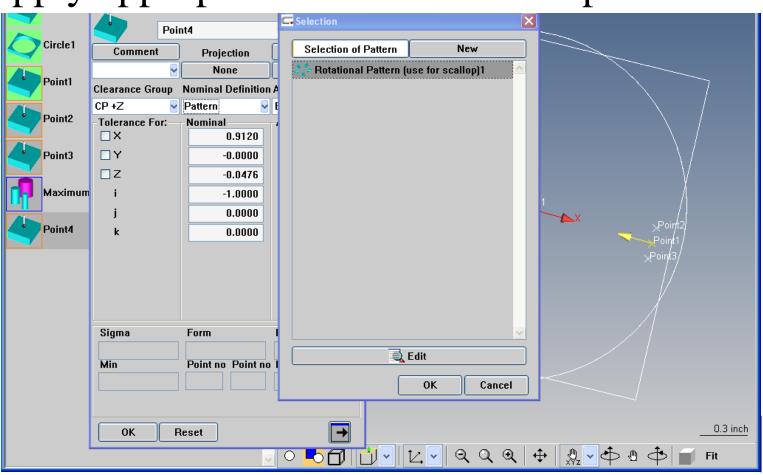




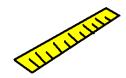




Apply appropriate Pattern to the copied Point 1



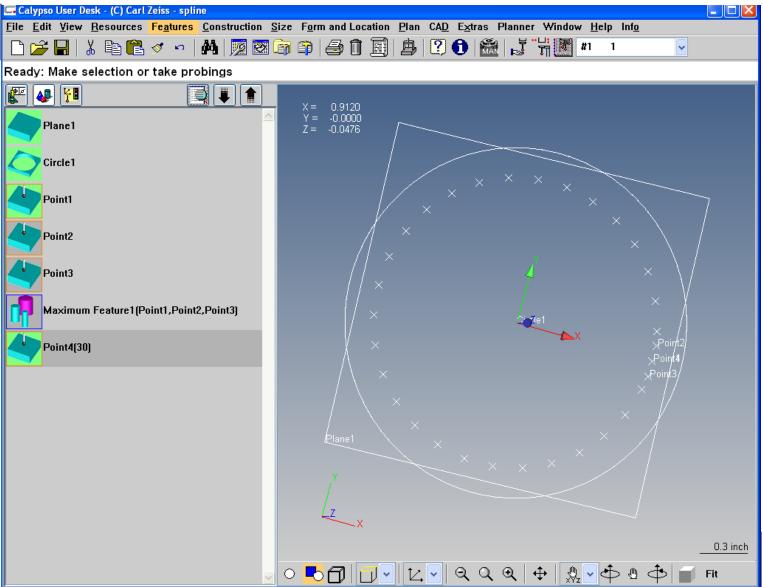












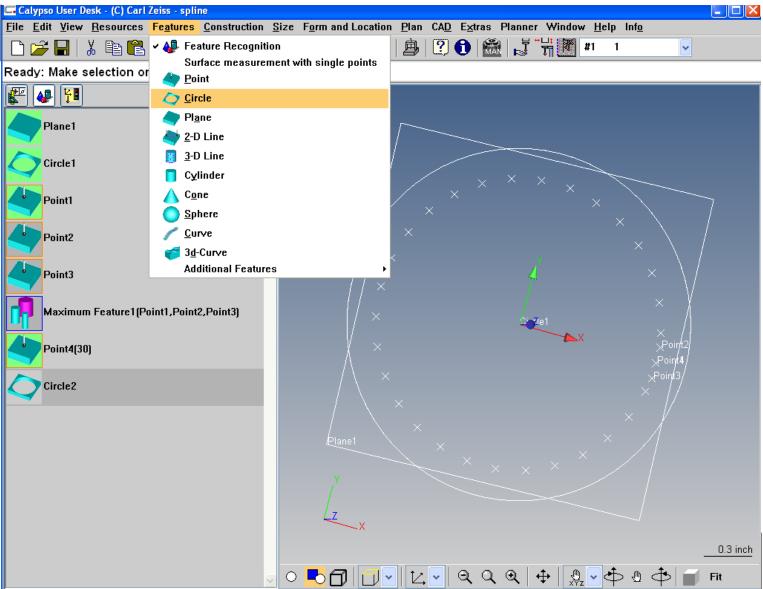












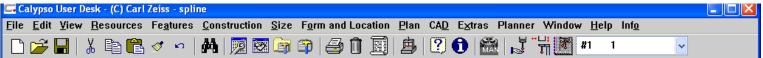




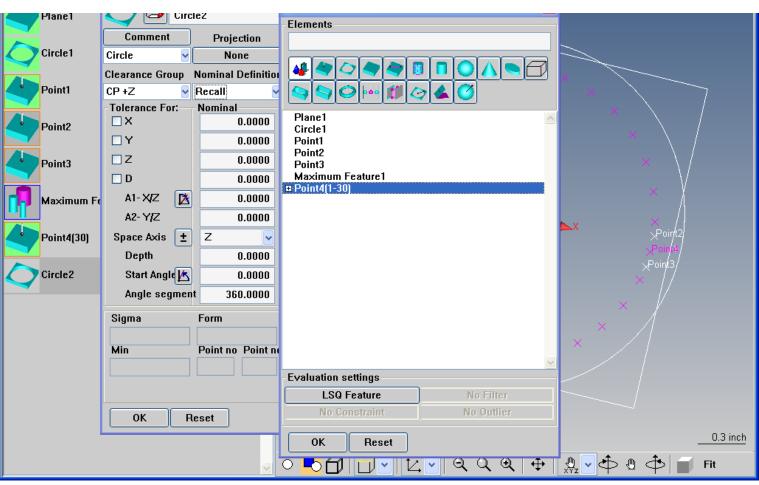




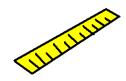




Recall the Patterned Point into a Circle



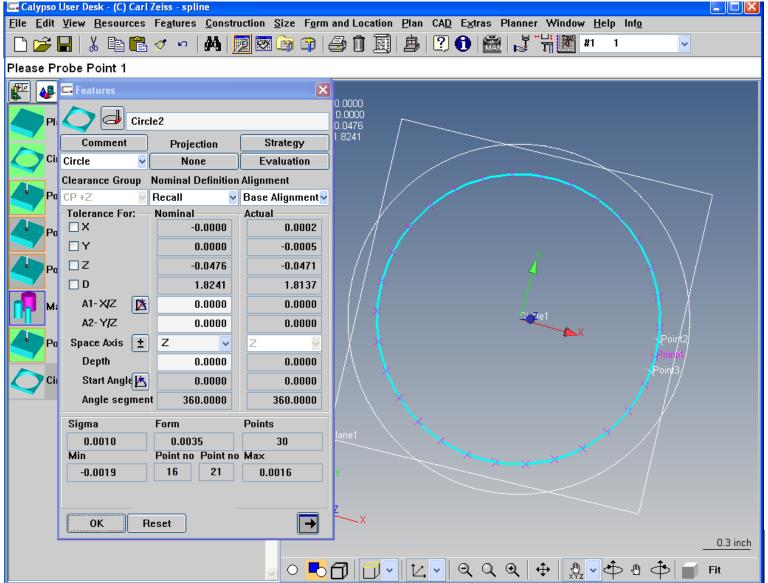




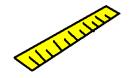










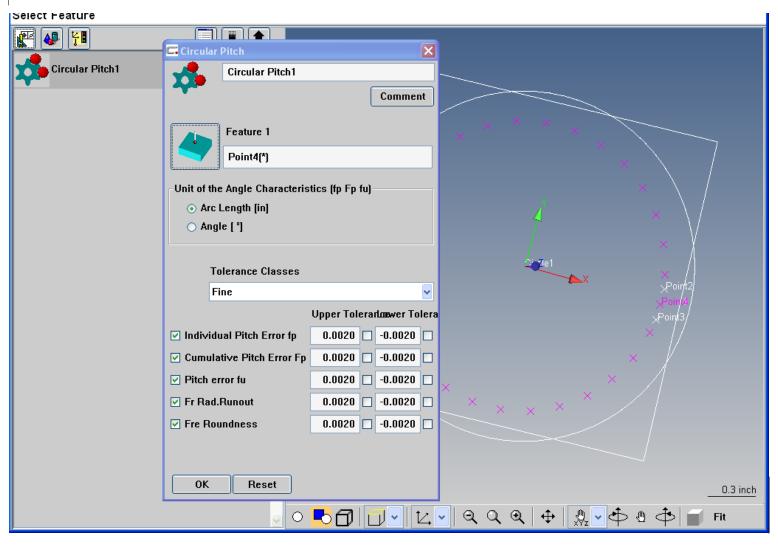








Do a Circular Pitch on the Patterned Point





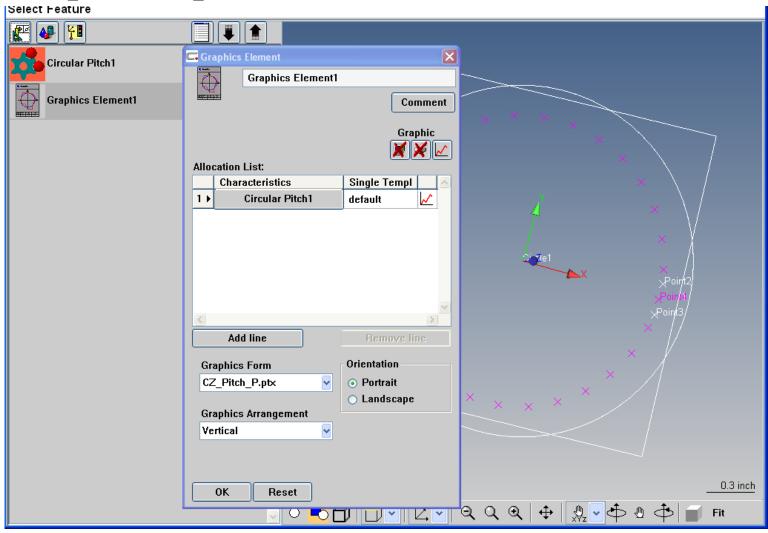




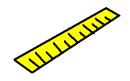




Setup a Graphics Element for the Circular Pitch





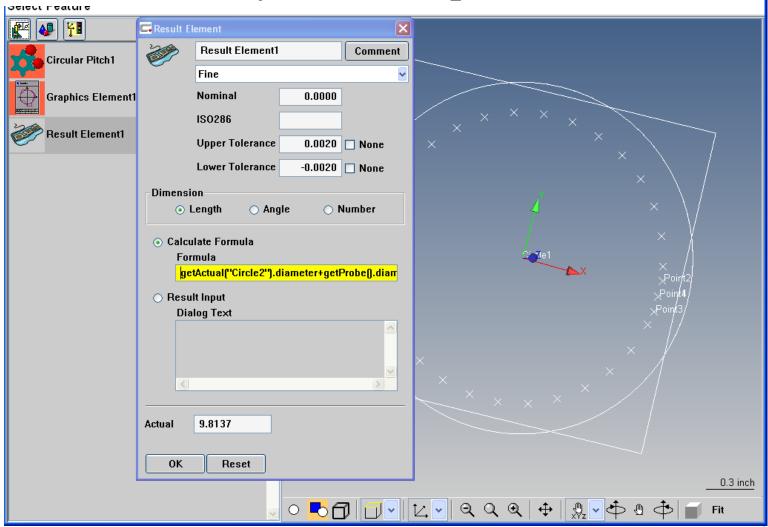




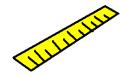




Calculate your "over pin" diameter



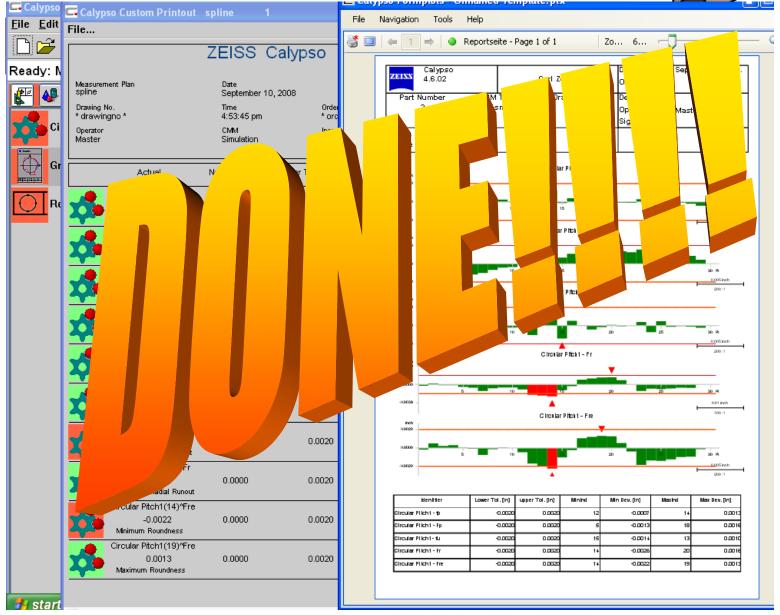


















Spline Measurements...

with Calypso!

Any Questions?