



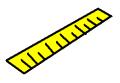




### SPLINE MERSUREMENTS

**WITH CALYPSO!** 







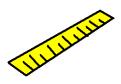


#### So...

You have a part with a spline on it.

You need to measure pitch, "over pin" diameter, and runout.



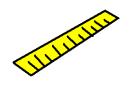






#### I HAVE THE ANSWER!











#### If you desktop looks like this...













#### make it look like this...





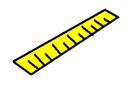




# SPLINE MERSUREMENTS

III Any Questions? PSO!





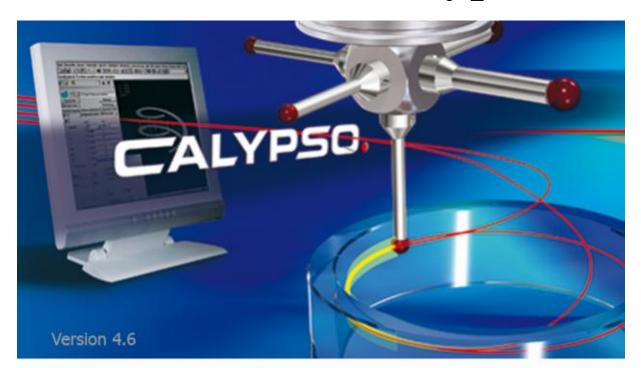






#### You don't have Gear Pro?

#### You can do it in Calypso!!!!













## To pull it off, you need to know lots of little tricks!





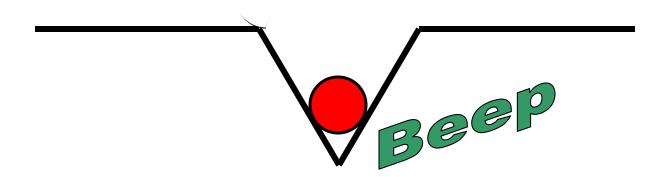








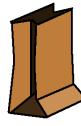
#### **Self-Center Points**



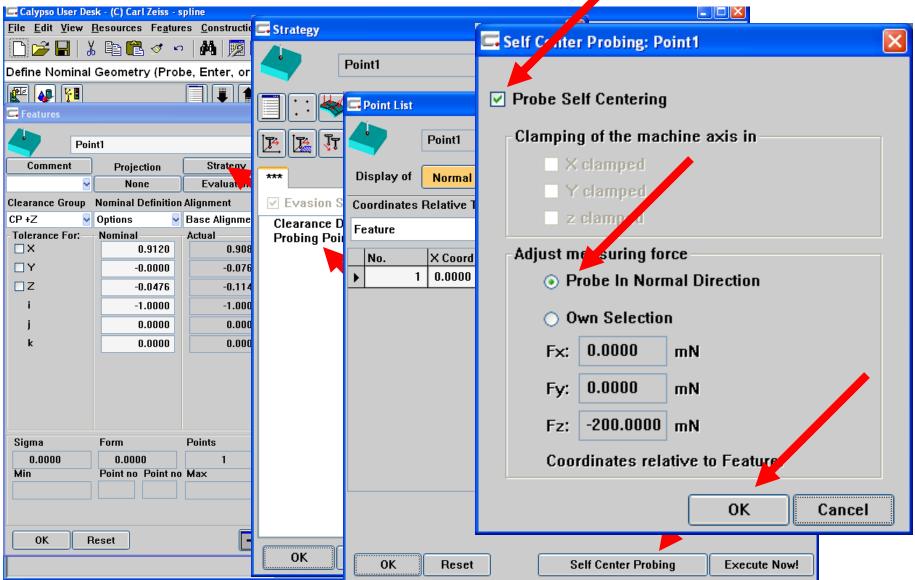






















#### **Self-Center Points**

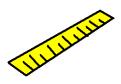
are available in:

**Points** 

Lines

Circles



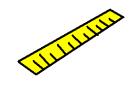


















#### Types of Point Evaluation



Cad Point

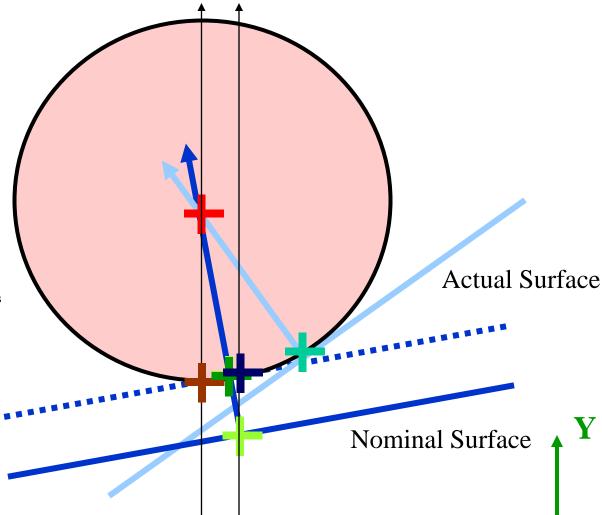
Touch Point

Plane Point

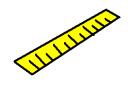
Assuming plane measurement always

Space Point

Net Point



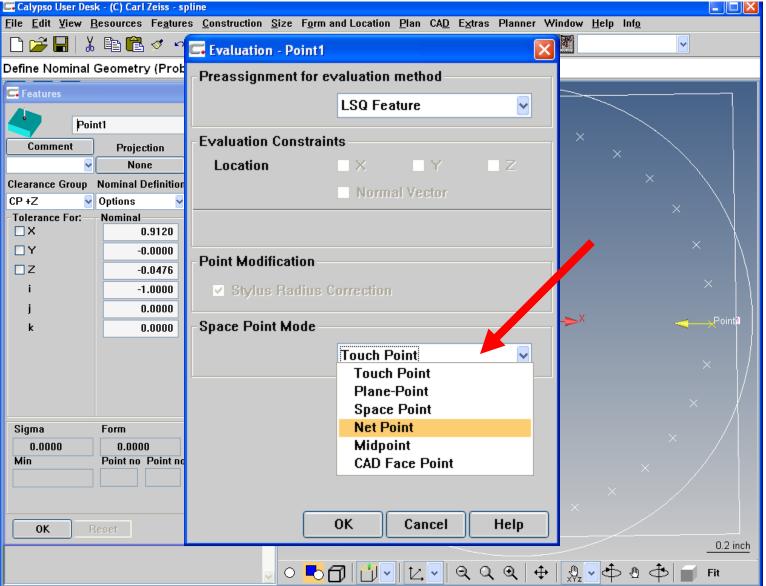










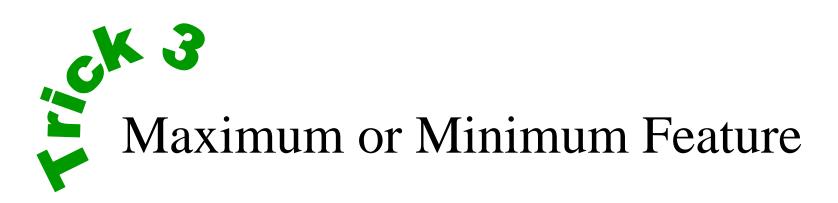


















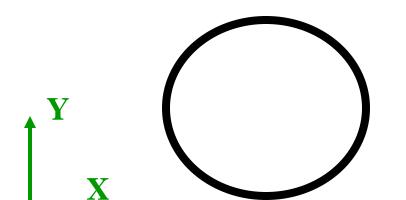




#### Max/Min Features

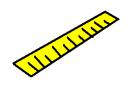


Max X
Min Diameter



Min Y
Max Diameter

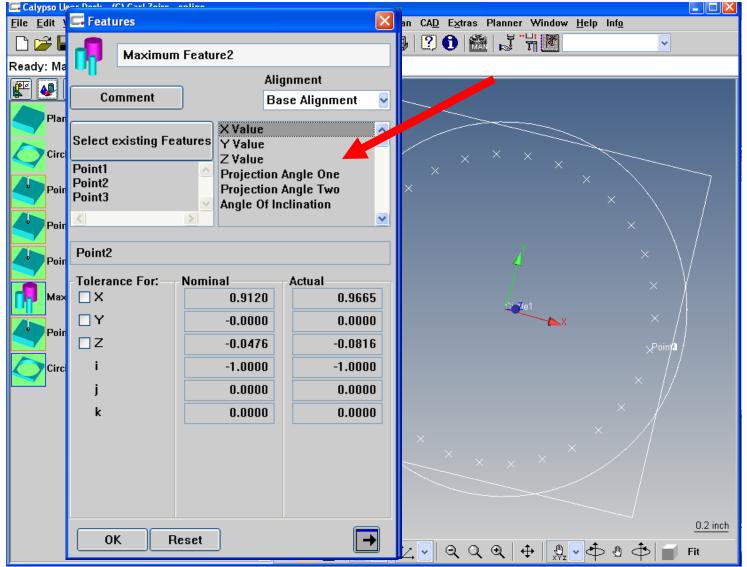


























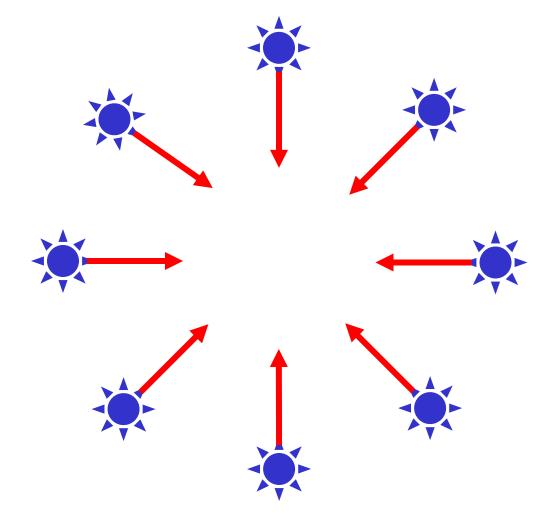








#### **Rotational Patterns**



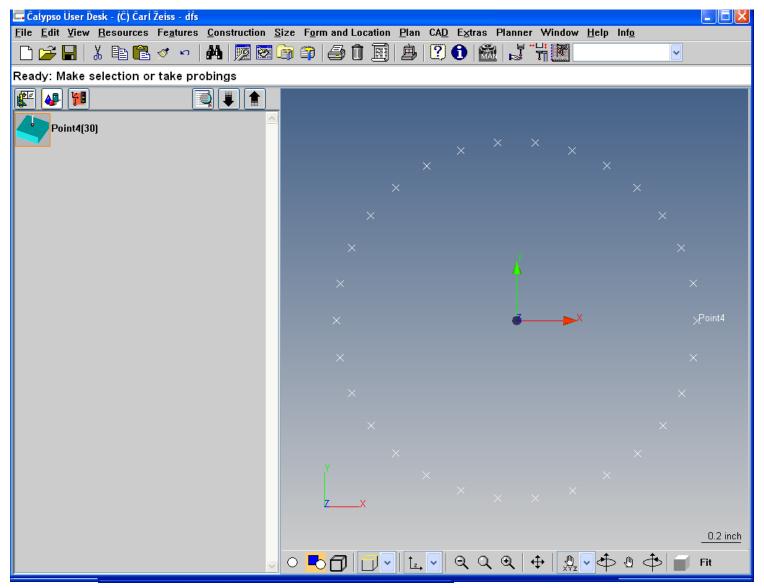














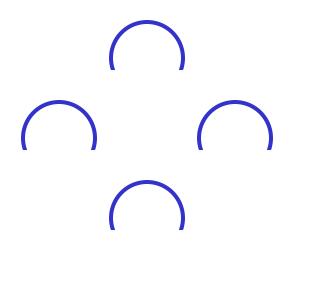








#### Other Types of Patterns



Polar





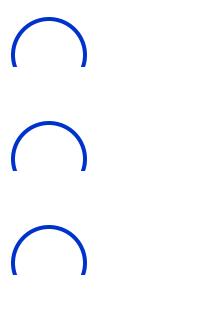




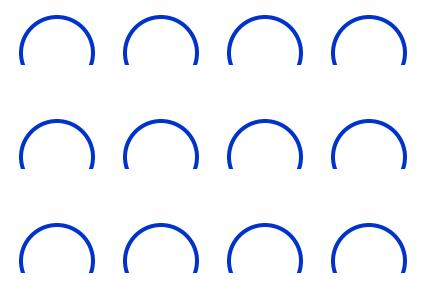




#### Other Types of Patterns

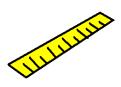




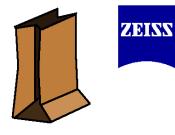


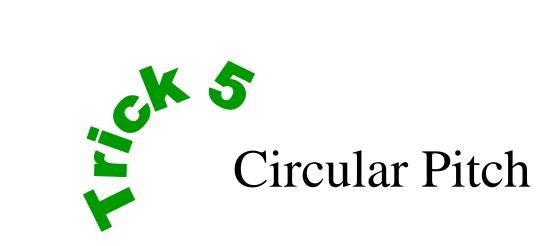
2D Linear



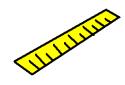










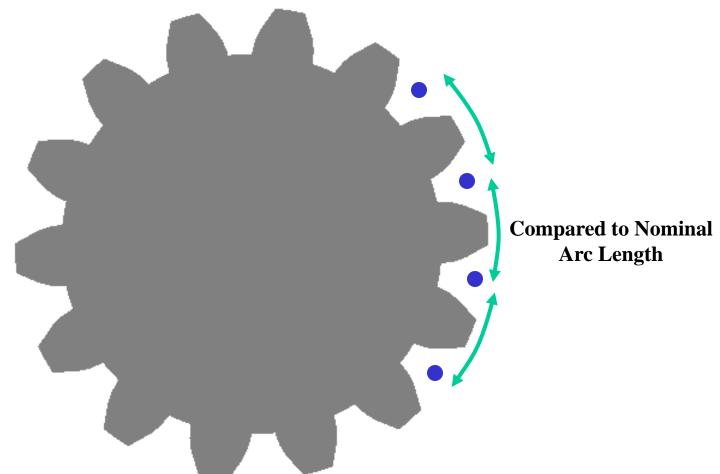




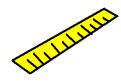




fp: Individual Pitch Error





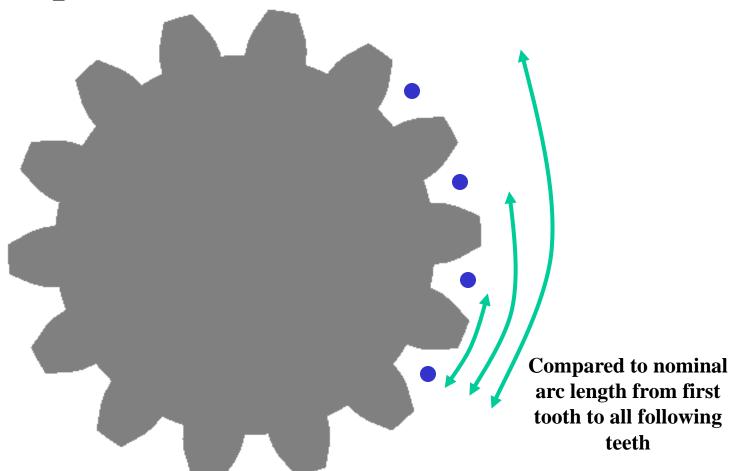








Fp: Cumulative Pitch Error





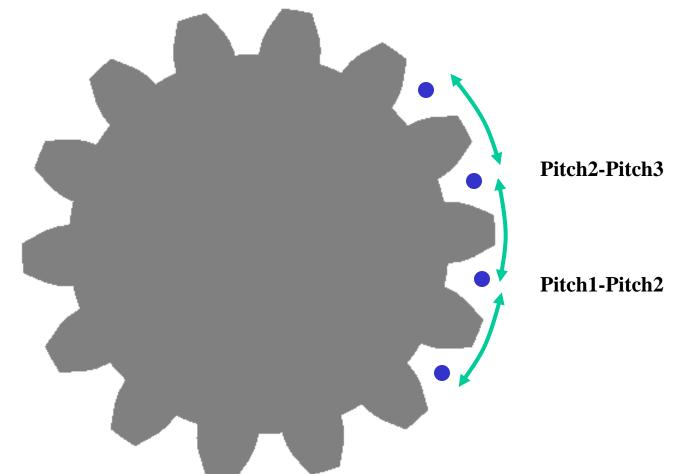








fu: Pitch Error (comparative)





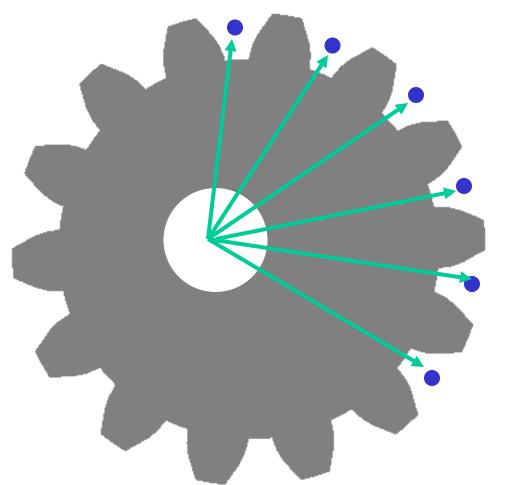






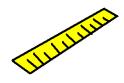


fr: Pitch Radial Runout



Radial error from datum



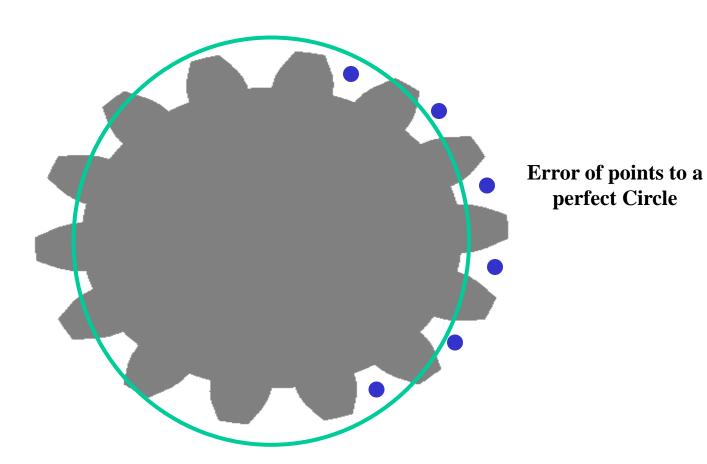




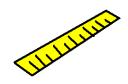




fre: Pitch Roundness



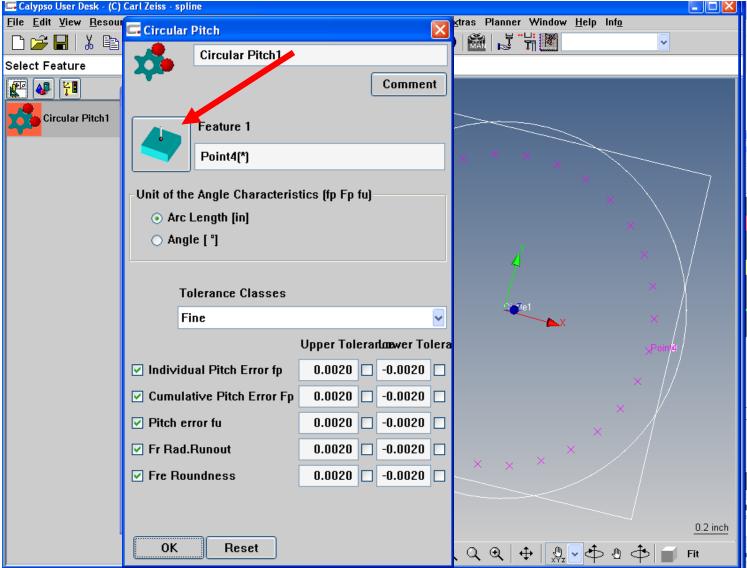




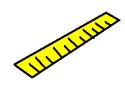


















#### Circular Pitch Output

***	Circular Pitch1(12)^fp 0.1903 Mnimum Individual Pitch Error	0.1910	0.0020	-0.0020	l -0.0007
**	Circular Pitch1(14)^fp 0.1923 Maximum Individual Pitch Error	0.1910	0.0020	-0.0020	0.0013
**	Circular Pitch1(5)^Fp 0.9538 Mnimum Cumulative Pitch Error	0.9551	0.0020	-0.0020	l -0.0013
**	Circular Pitch1(18)^Fp 3.4399 Maximum Cumulative Pitch Bro	3.4383 r	0.0020	-0.0020	0.0016
**	Circular Pitch1(15)^fu -0.0014 Mnimum Pitch Bror	0.0000	0.0020	-0.0020	 -0.0014
**	Circular Pitch1(13)^fu 0.0010 Maximum Pitch Error	0.0000	0.0020	-0.0020	0.0010
***	Circular Pitch1(14)^Fr -0.0026 Mnimum Radial Runout	0.0000	0.0020	-0.0020	-0.0006 -0.0026
**	Circular Pitch1(20)^Fr 0.0016 Maximum Radial Runout	0.0000	0.0020	-0.0020	0.0016
	Circular Pitch1(14)^Fre -0.0022 Mnimum Roundness	0.0000	0.0020	-0.0020	-0.0003 -0.0022
X.	Circular Pitch1(19)^Fre 0.0013 Maximum Roundness	0.0000	0.0020	-0.0020	0.0013







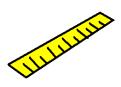




#### Circular Pitch Output

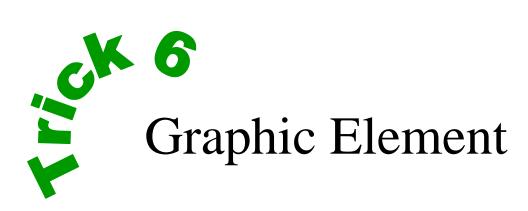
Calypso Default Printout c:\Zeiss\Calypso\home\om\workarea\inspections\spline								×
Printout								
Point4(*)							Ĺ	^
	p	pk	fp	Fp	fu	Fr	Fre	
1/2	0.1903	0.1903	-0.0007	-0.0007	0.0000	-0.0003	-0.0002	
2/3	0.1909	0.3812	-0.0001	-0.0008	0.0005	0.0002	0.0005	
3/4	0.1908	0.5720	-0.0002	-0.0010	0.0000	-0.0001	0.0002	
4/5	0.1907	0.7628	-0.0003	-0.0013	-0.0001	-0.0001	0.0003	
5/6	0.1910	0.9538	0.0000	-0.0013	0.0003	-0.0005	0.0000	
6/7	0.1912	1.1449	0.0001	-0.0012	0.0002	-0.0007	-0.0001	
7/8	0.1912	1.3361	0.0002	-0.0010	0.0000	-0.0014	-0.0008	
8/9	0.1913	1.5275	0.0003	-0.0007	0.0002	-0.0008	-0.0001	
9/10	0.1913	1.7187	0.0003	-0.0004	-0.0001	-0.0006	0.0000	
10/11	0.1911	1.9098	0.0001	-0.0003	-0.0002	-0.0007	0.0000	
11/12	0.1913	2.1011	0.0003	-0.0001	0.0002	-0.0011	-0.0005	
12/13	0.1903	2.2914	-0.0007	-0.0008	-0.0010	-0.0022	-0.0017	
13/14	0.1913	2.4827	0.0003	-0.0005	0.0010	-0.0024	-0.0019	
14/15	0.1923	2.6750	0.0013	0.0008	0.0010	-0.0026	-0.0022	
15/16	0.1909	2.8659	-0.0001	0.0007	-0.0014	-0.0012	-0.0010	
16/17	0.1914	3.0573	0.0004	0.0011	0.0005	-0.0004	-0.0002	
17/18	0.1915	3.2488	0.0005	0.0015	0.0001	0.0011	0.0011	
18/19	0.1911	3.4399	0.0000	0.0016	-0.0004	0.0013	0.0012	
19/20	0.1909	3.6308	-0.0001	0.0015	-0.0002	0.0015	0.0013	
20/21	0.1910	3.8217	0.0000	0.0014	0.0001	0.0016	0.0012	
21/22	0.1909	4.0127	-0.0001	0.0013	-0.0001	0.0009	0.0005	
22/23	0.1909	4.2036	-0.0001	0.0013	0.0000	0.0000	-0.0004	
23/24	0.1913	4.3949	0.0003	0.0015	0.0004	-0.0014	-0.0018	
24/25	0.1906	4.5855	-0.0004	0.0011	-0.0007	-0.0009	-0.0014	
25/26	0.1911	4.7766	0.0001	0.0012	0.0005	-0.0010	-0.0014	
26/27	0.1910	4.9675	-0.0001	0.0011	-0.0001	-0.0009	-0.0012	
27/28	0.1909	5.1585	-0.0001	0.0010	0.0000	-0.0007	-0.0010	
28/29	0.1908	5.3493	-0.0002	0.0009	-0.0001	-0.0007	-0.0009	
29/30	0.1906	5.5399	-0.0004	0.0004	-0.0002	0.0000	-0.0001	
30/1	0.1906	5.7305	-0.0004	0.0000	0.0000	0.0000	0.0000	~









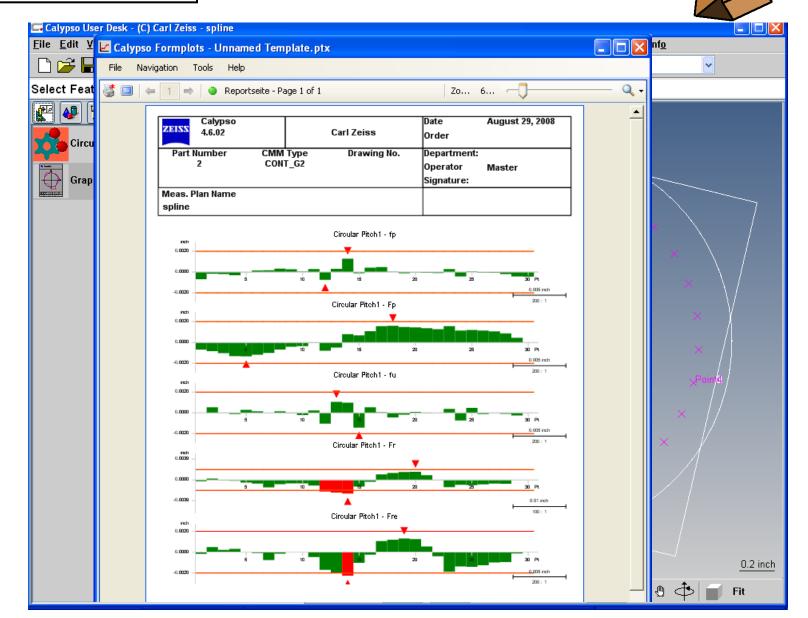




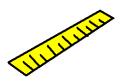














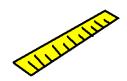






Recall



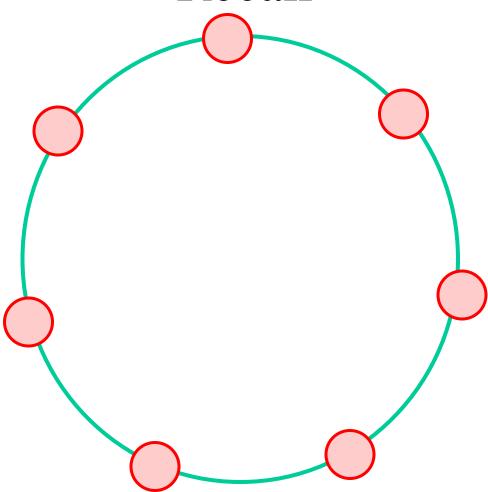








#### Recall



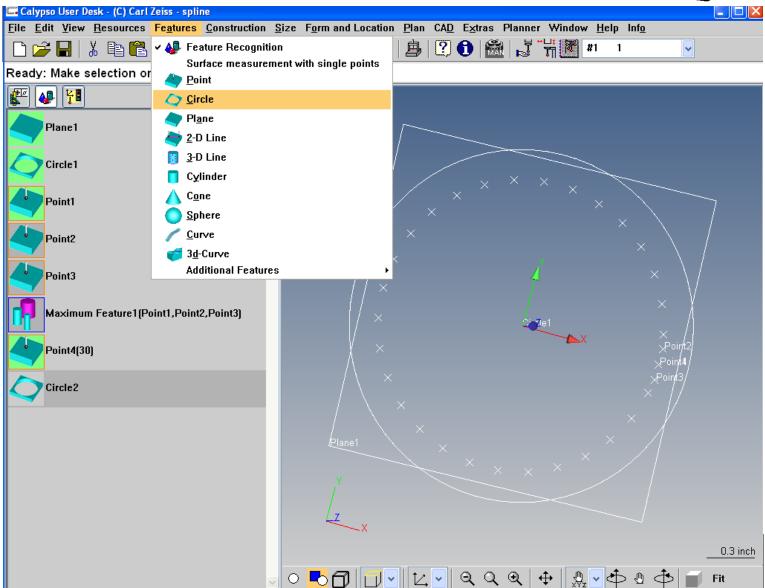




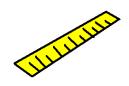






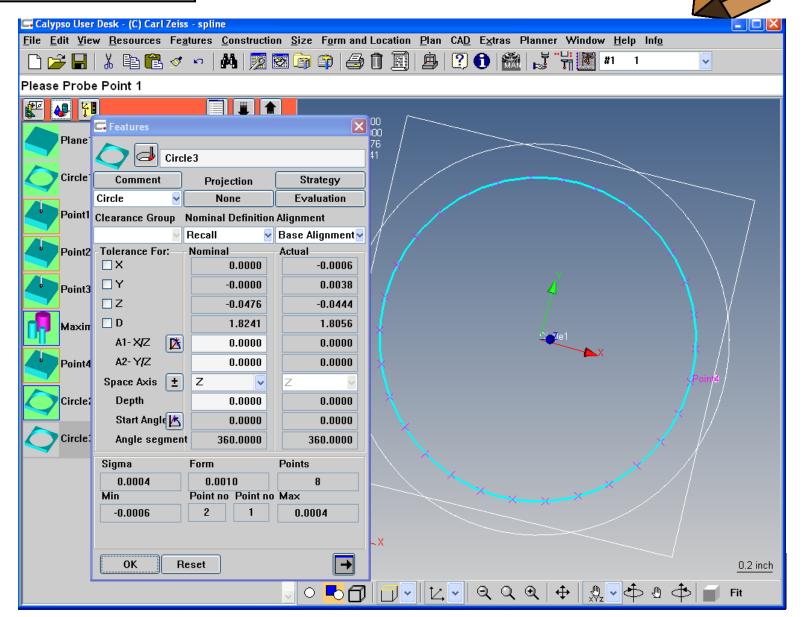




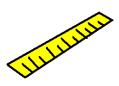












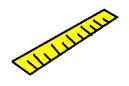
















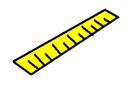
#### Result Element

Result Elements can be used to report values that are a calculations from measured features.

For Example...

Over Balls Dia = Self Center Circ Dia + Stylus Dia







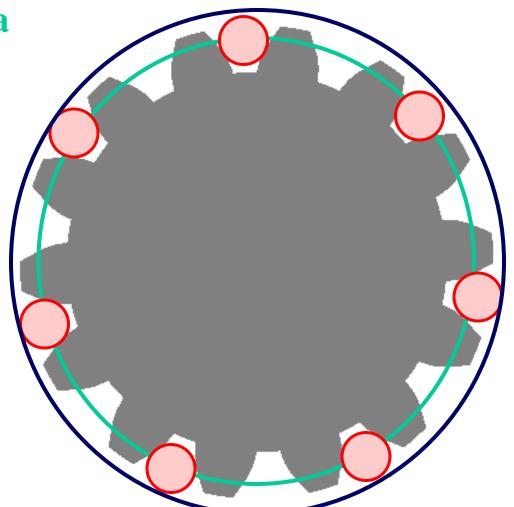




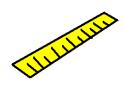
#### **Self Center Circ Dia**

+ Stylus Dia

**Over Balls Dia** 



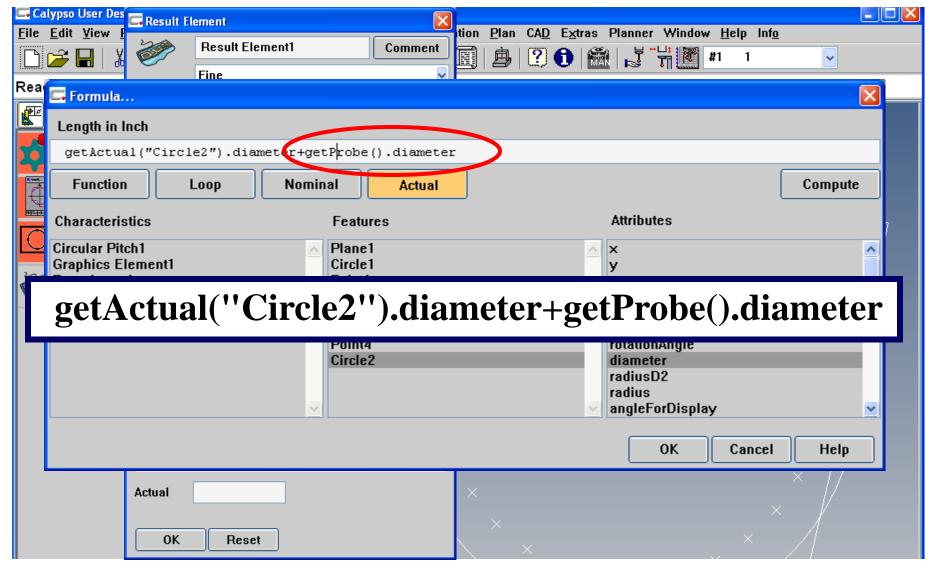




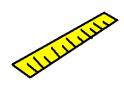














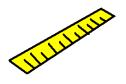




# now...

# WE PUT IT ALL TOGETHER!









## Alignment is the first task.

There is a challenge!

Orientation of the spline causes difficulty. Self-center points may hit the top of the spline square and not fall into the geometry.

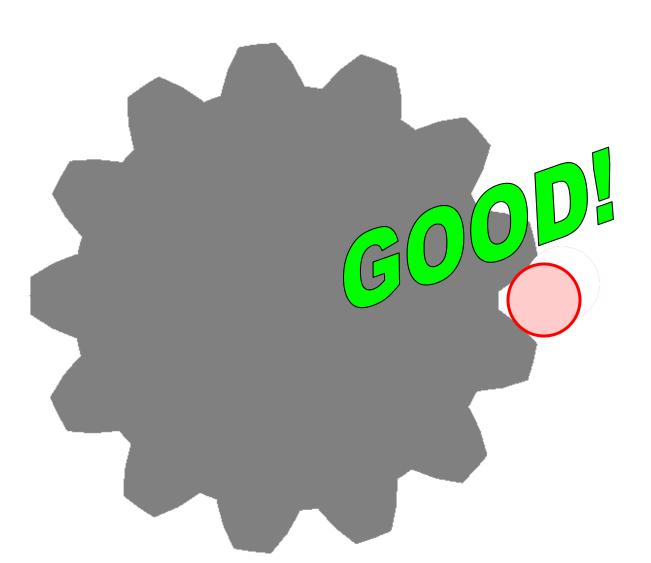














































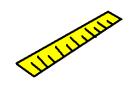


# Here's the part.





🗔 Calypso User Desk - (C) Carl Zeiss - spline



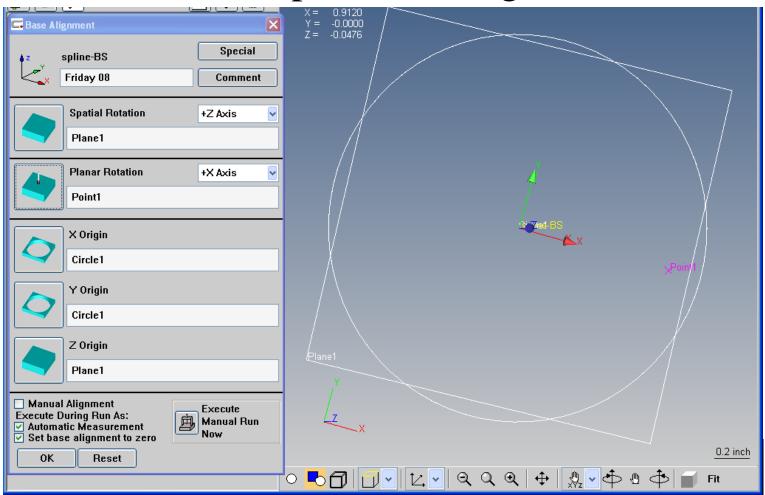




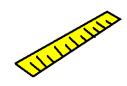




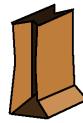
### Simple Base Align



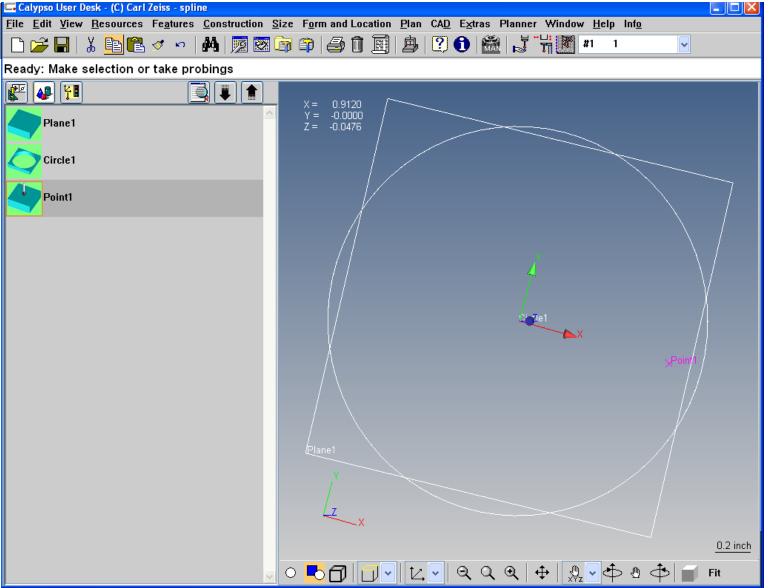




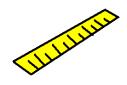








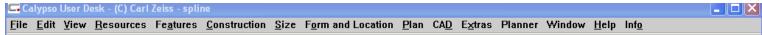




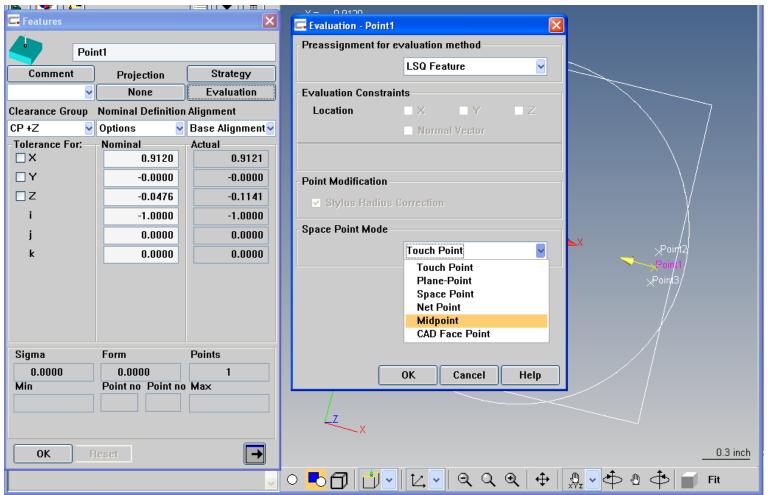




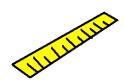




#### Change Point 1's evaluation to Midpoint





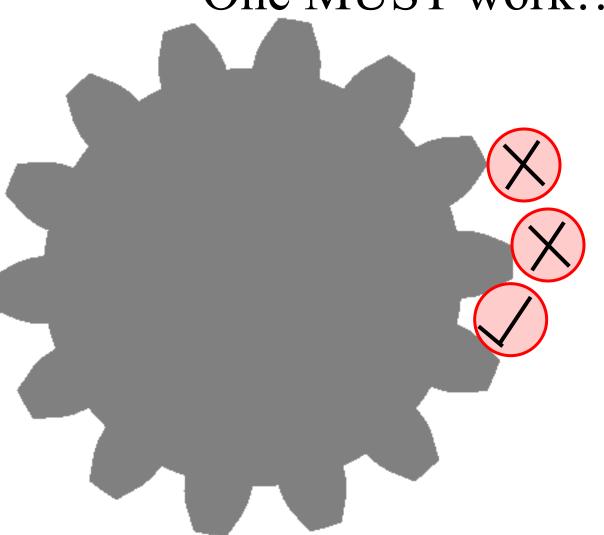






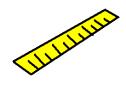


## One MUST work...





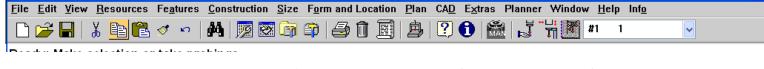
Calypso User Desk - (C) Carl Zeiss - spline



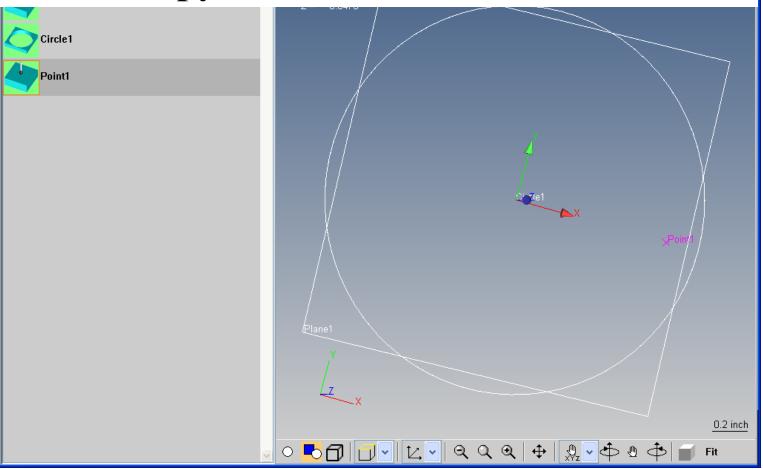




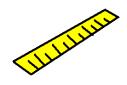




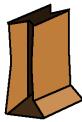
#### Copy and Paste Point 1 twice



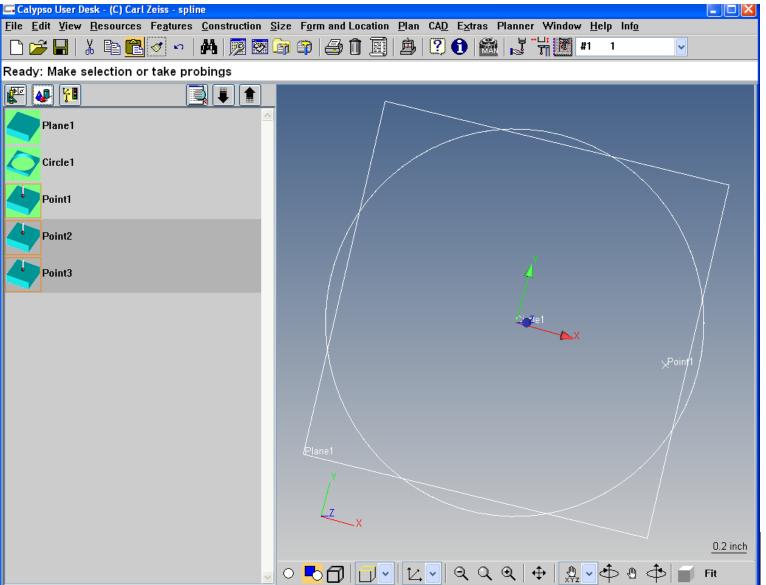




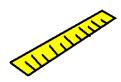










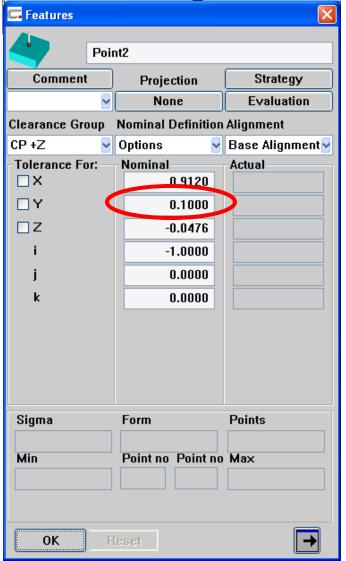








Change the Y value to +/- a little.



□ Features		×
Point3		
Comment	Projection	Strategy
₩	None	Evaluation
Clearance Group Nominal Definition Alignment		
CP +Z   ✓	Options 🔽	Base Alignment⊌
⊤Tolerance For:	Nominal 0.9120	Actual
□ <b>Y</b>	-0.1000	
□z	-0.0476	
i	-1.0000	
j	0.0000	
k	0.0000	
Sigma	Form	Points
Min	Point no Point no	Max
OK F	Reset	<b>→</b>





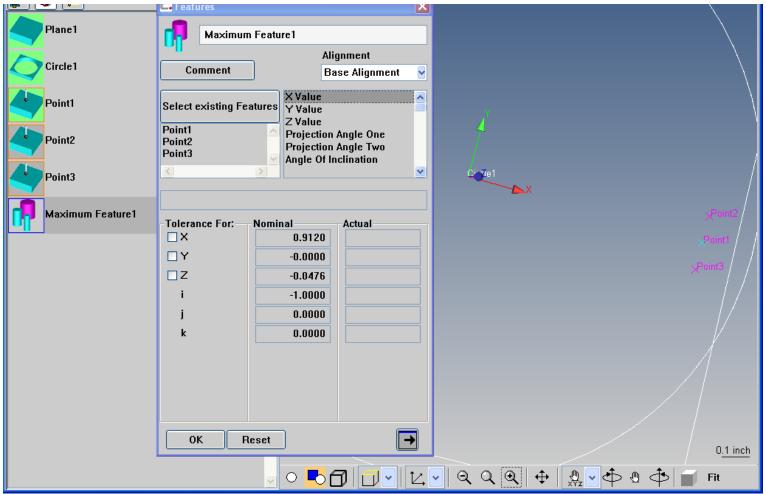








#### Using MAX Feature since an ID spline



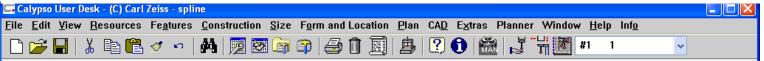




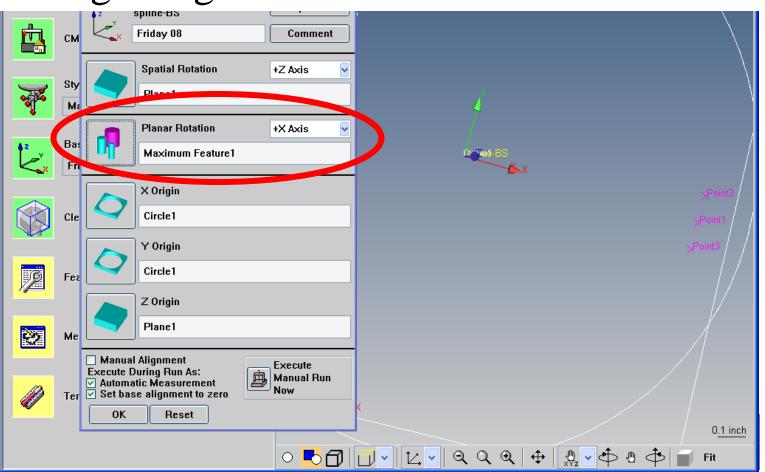








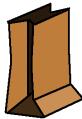
#### Change Alignment to Max Feature for Planar



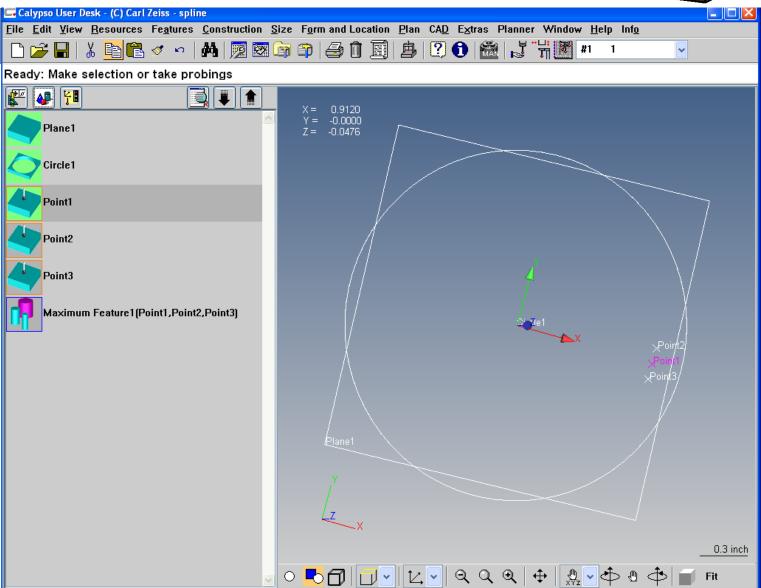




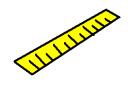












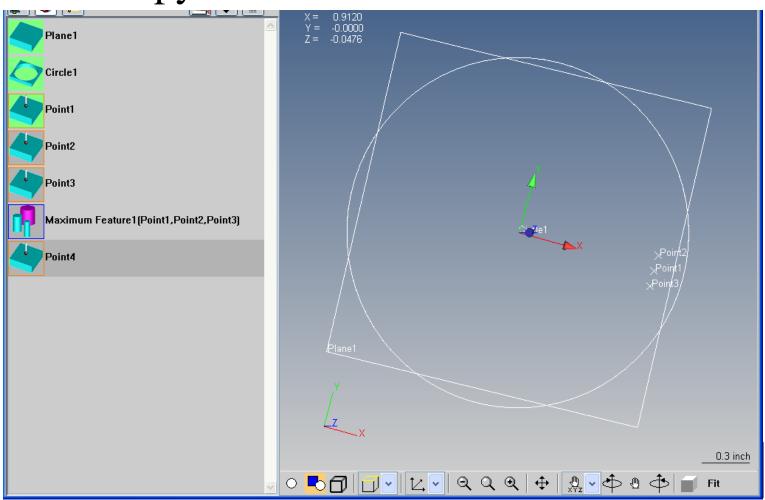








#### Copy and Paste POINT 1! Y=0!



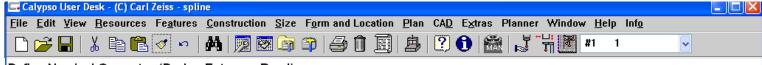




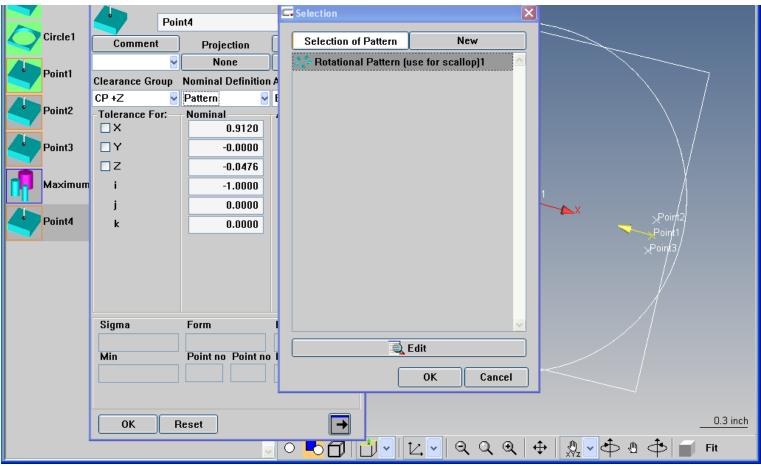




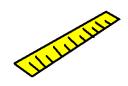




#### Apply appropriate Pattern to the copied Point 1



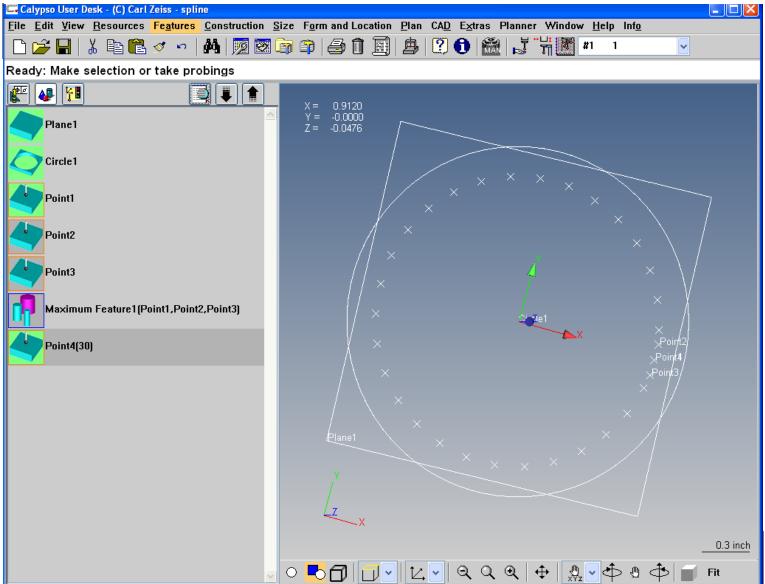




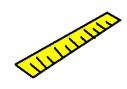








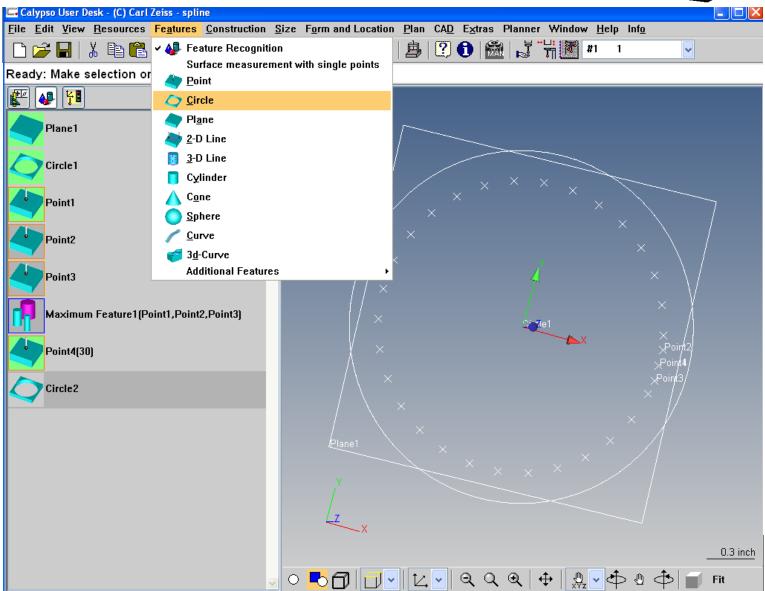




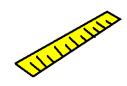












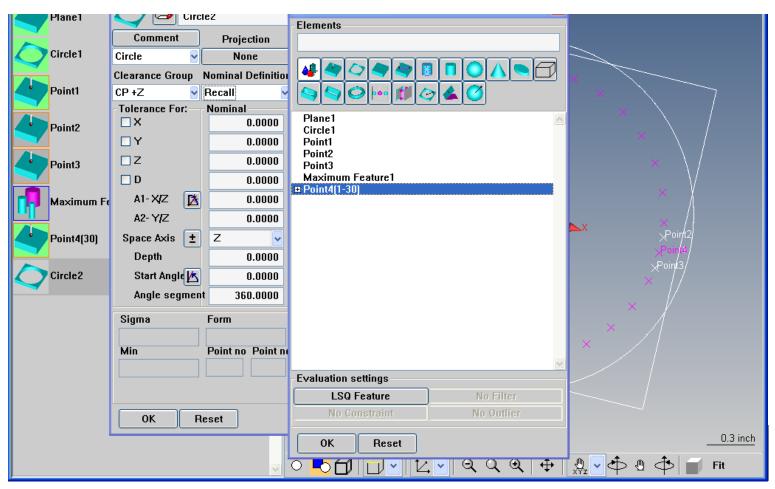




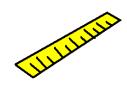




#### Recall the Patterned Point into a Circle



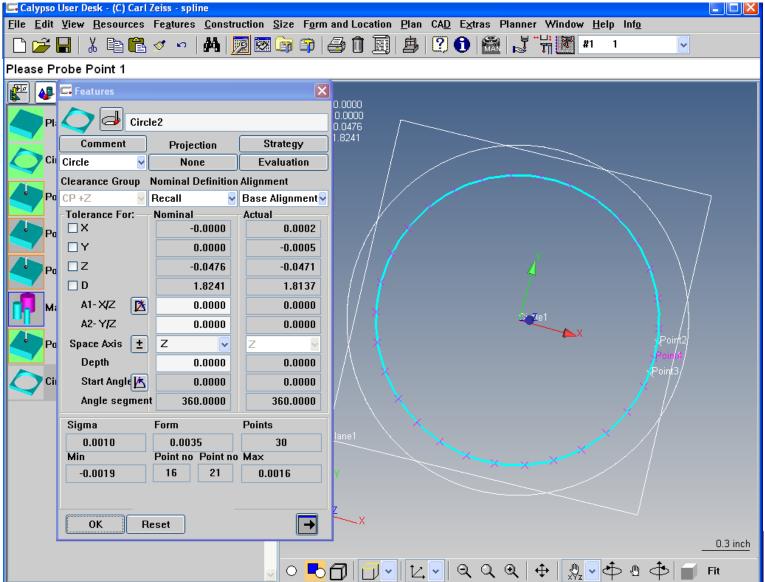




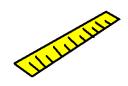










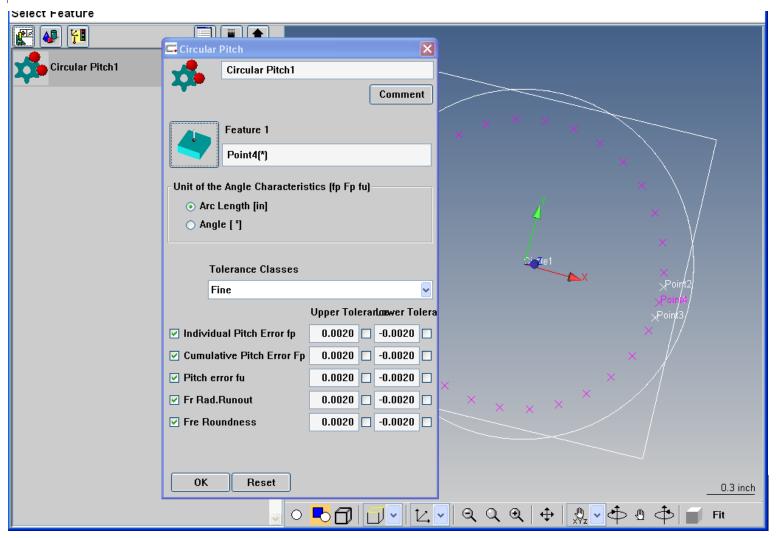




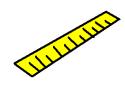




#### Do a Circular Pitch on the Patterned Point





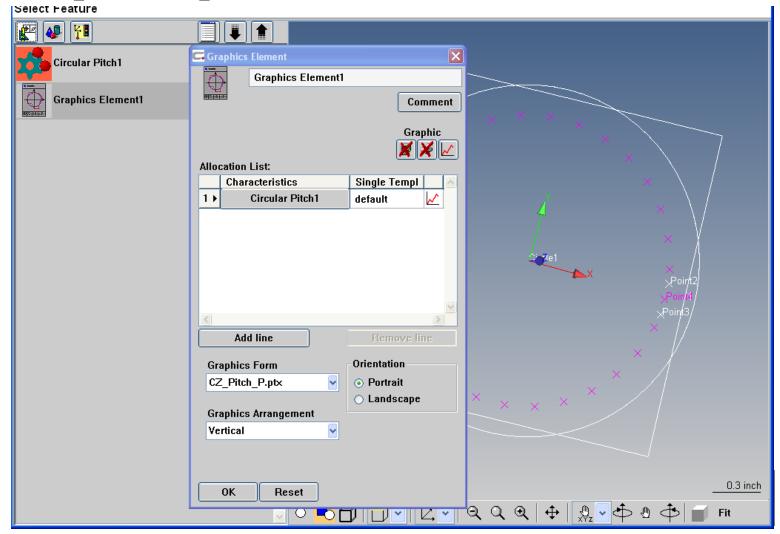




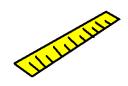




#### Setup a Graphics Element for the Circular Pitch





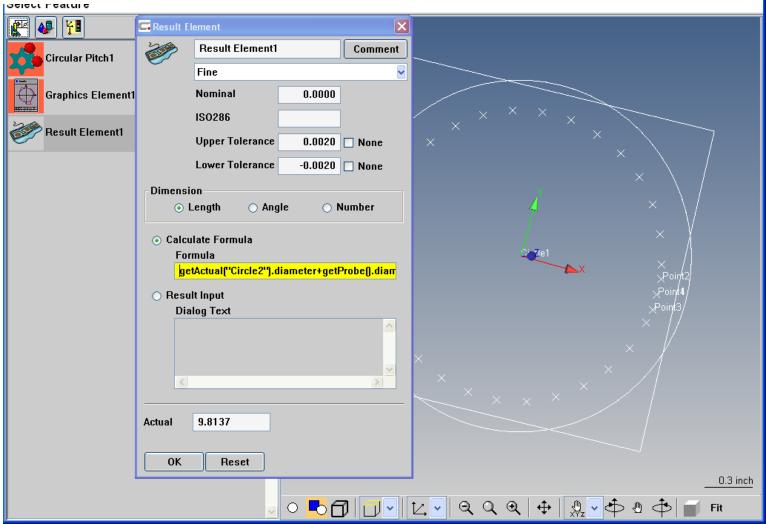




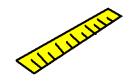




### Calculate your "over pin" diameter



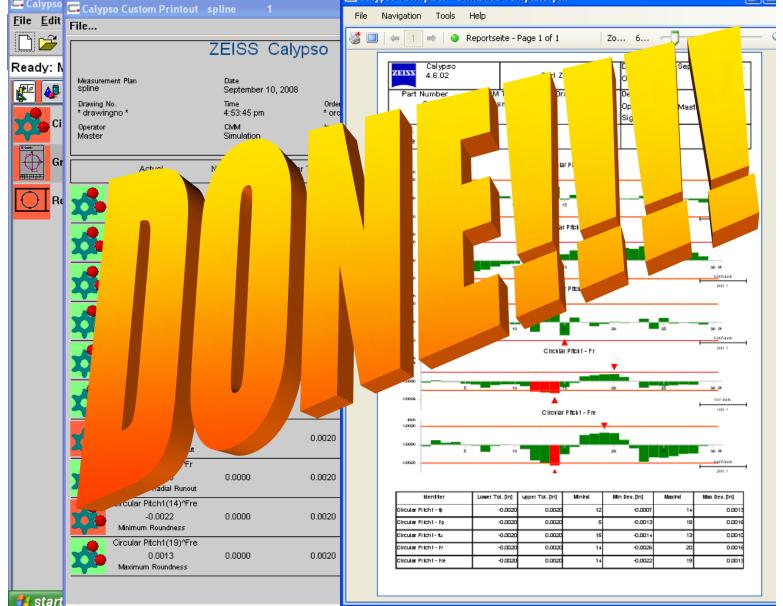


















# SPLINE MERSUREMENTS

III Any Questions? PSO!