

(True Position)

Method A: Helical Scan Circle (Standard)

Design Rules:

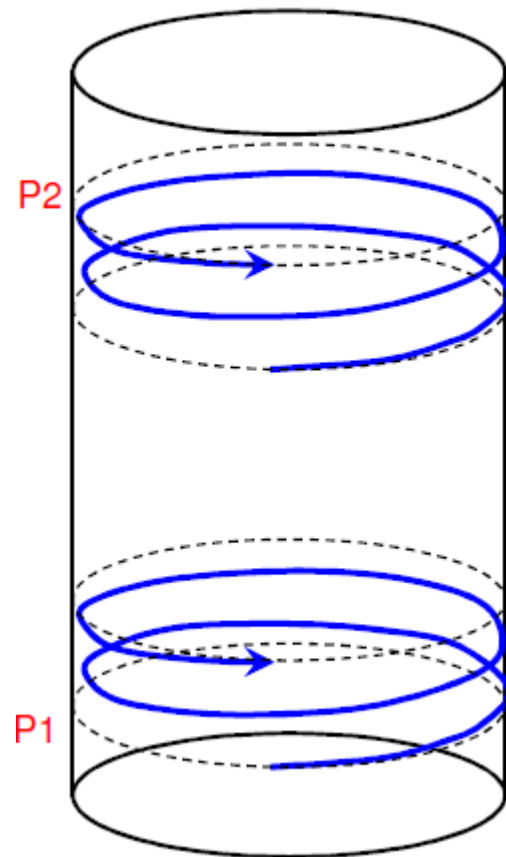
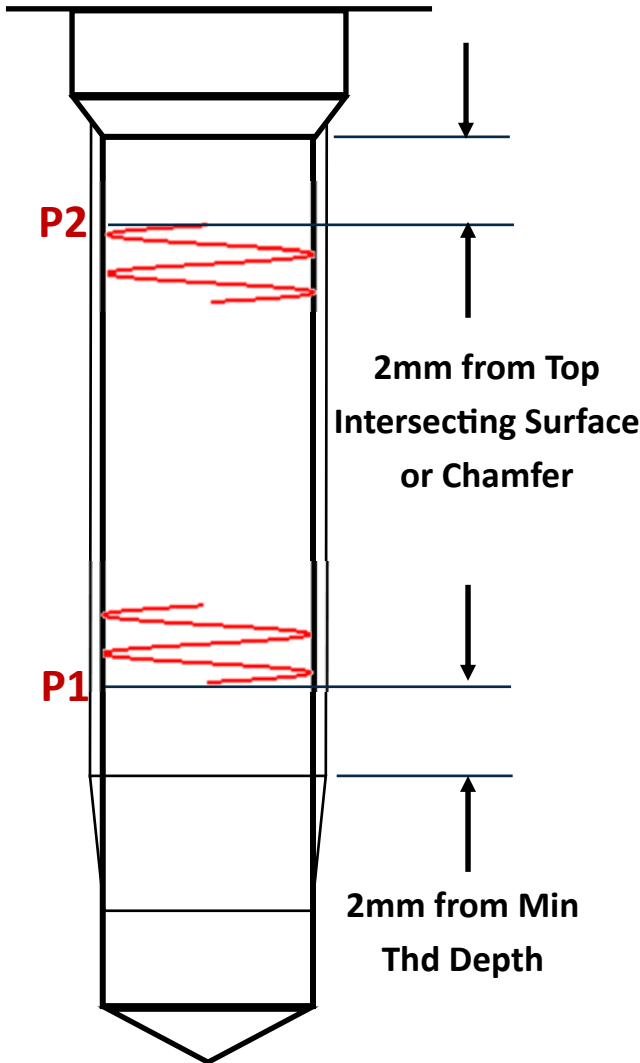
Helically scan the thread at an axial feed rate per revolution equal to the thread pitch for a distance of 2 thread pitches. Scans are to be done at designated positions based on hole depth to diameter ratio. See Design Rules to the right.

Helical Scans: For hole depth to diameter ratio of :
 - 1:1 only one single helical scan for position required at "P1".
 - Greater than 1:1 to 1:20, two helical scans are required (@ Position "P1" and "P2")

Set the scanning speed to 30% of the featured diameter, rounding is permissible.

True Position: Distance of scans at "P1" and "P2" must be 2 full thread pitches For every 1:20 drill to diameter increase add another scan level. For example a 1:40 would have 3 levels and a 1:60 would have 4 levels and so on

"Step Width", not 'number of points'. Step width should be 0.01 of scan speed.



Application: M8 x 1.25 Internal Thread - Min Thd Depth of 16.9mm

-Measured in the XY Plane, Anchored at Top of Boss [143.000]

Note: Hole has is Counter bored 1.3mm Deep

Features H864_Tap

Comment Strategy
Cylinder Evaluation...

Clearance Group Nominal Definition Alignment
SCP 861-868 - Options Align ABC_Par

Tolerance For:	Nominal	Actual
<input type="checkbox"/> X	-227.2000	-227.1778
<input type="checkbox"/> Y	-23.7500	-23.6904
<input type="checkbox"/> Z	143.0000	143.0000
<input type="checkbox"/> D	6.8000	6.8000
<input type="checkbox"/> A1 Y-Z	-0.0000	-0.0032
<input type="checkbox"/> A2 X-Z	-0.0000	-0.0061
Space Axis ±	-Z	-Z
Depth	16.9000	16.9000
Start Angle	0.0000	0.0000
Angle Segment	360.0000	360.0000

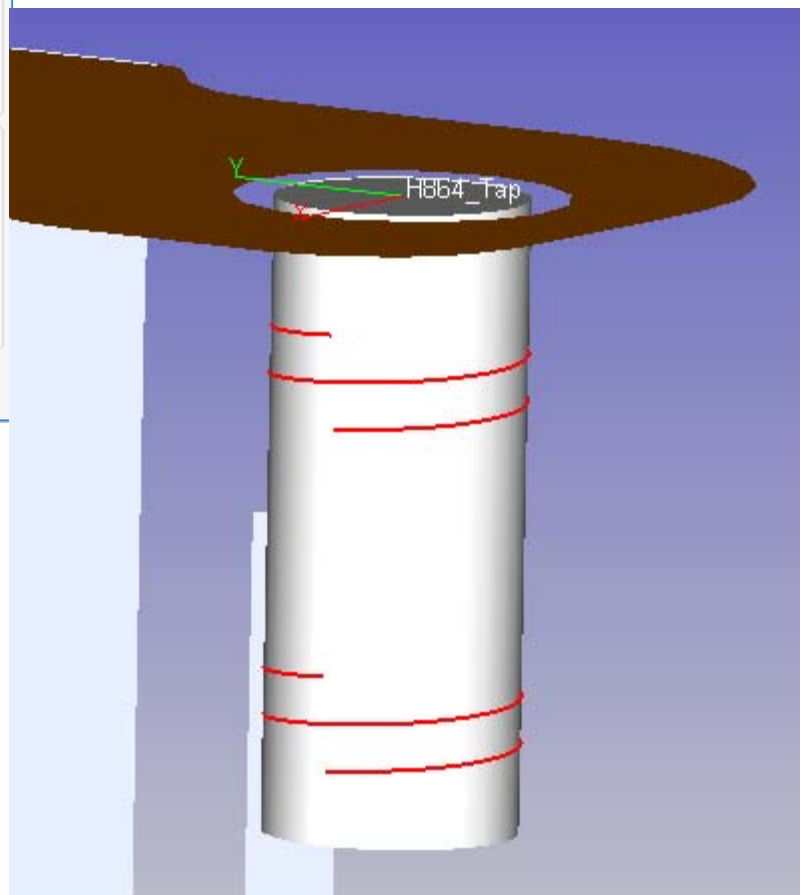
Sigma	Form	Points	
0.0000	0.0000	3520	
Min	Point no	Point no	Max
-0.0000	1087	1601	0.0000

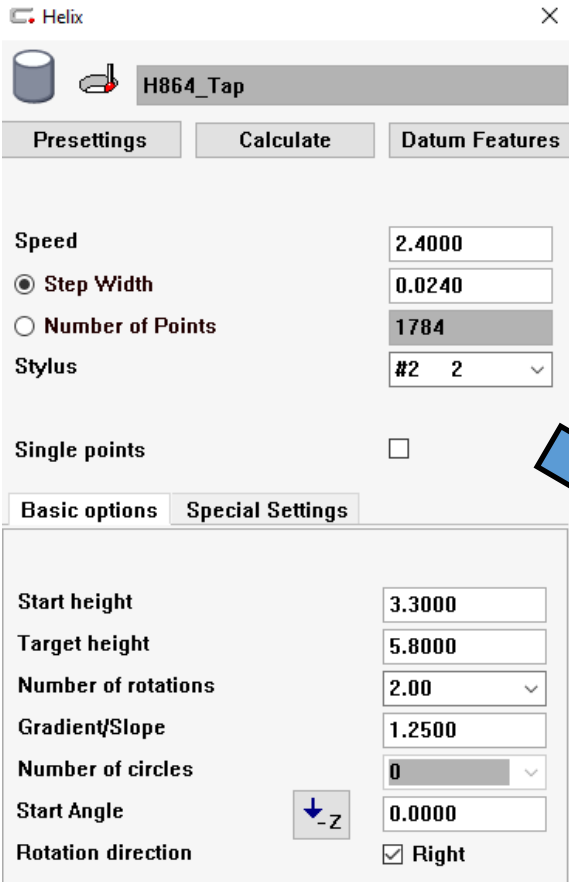
OK Reset

Strategy H864_Tap

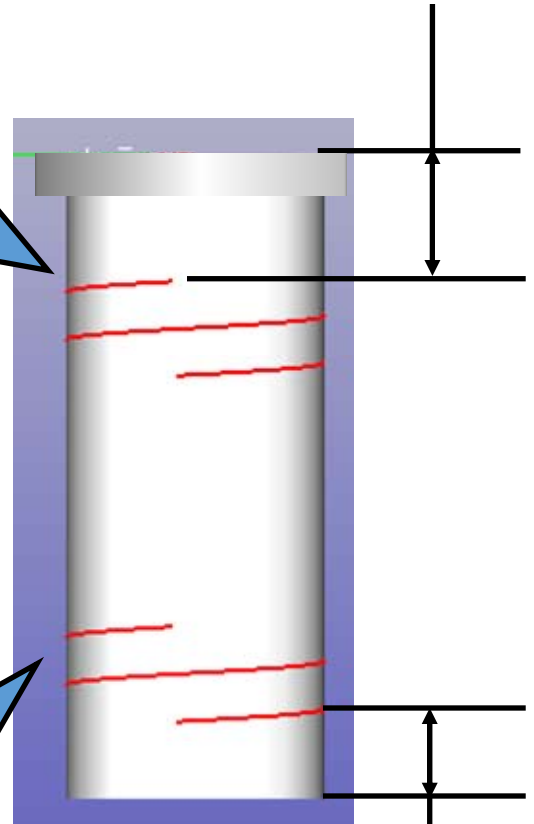
Evasion Strategy Delete Strategy

Clearance Data
Helix [2 Revolutions]
Helix [2 Revolutions]

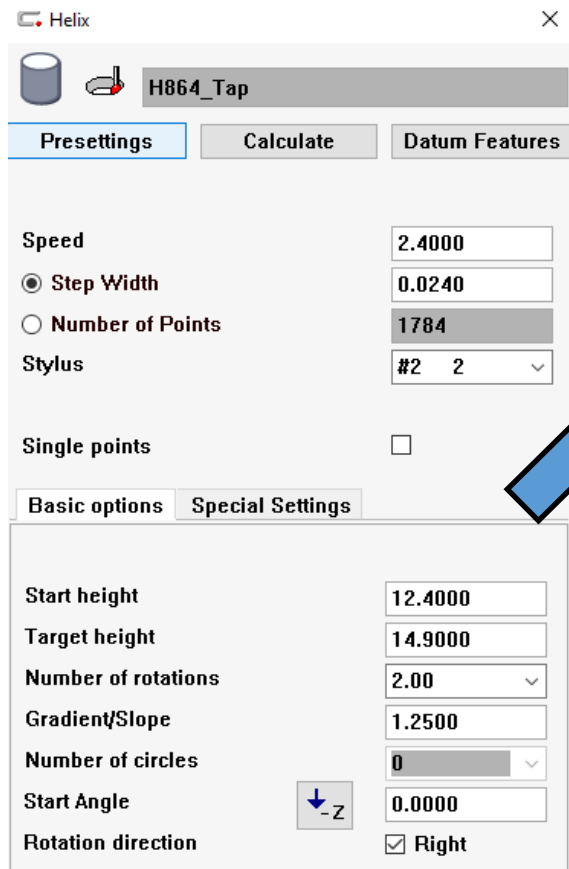




2mm from Top +
1.3mm C'Bore



2mm from
Bottom



On the Feature Tab, Create (2) Circles and “Recall Feature Points” from the path [1] scan into one circle and the path [2] into the other circle. The circles will then be used for the True Position callouts on the Characteristics Tab

